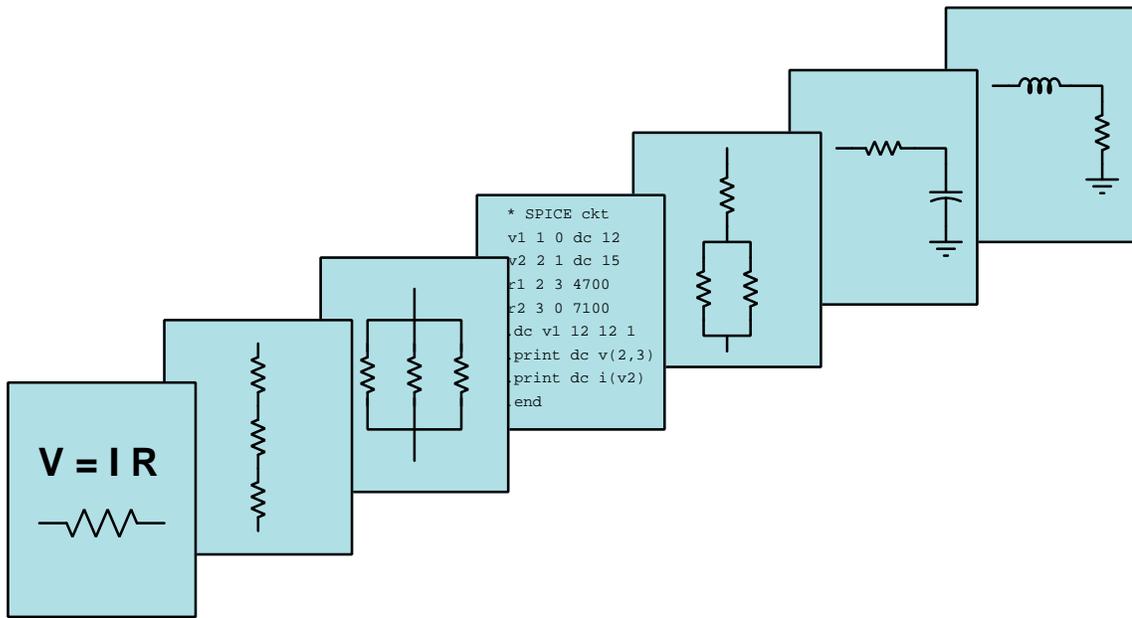


# MODULAR ELECTRONICS LEARNING (MODEL) PROJECT



## AC PARALLEL CIRCUITS

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# Chapter 1

## Introduction

### 1.1 Recommendations for students

The fundamental distinction between an *AC* circuit and a *DC* circuit is that voltages and currents in an AC circuit *alternate* polarity and direction over time rather than remain steady as is the case in a DC circuit. The rate at which an AC quantity alternates is called *frequency*. While DC is conceptually simpler, AC is useful for many more applications such as electrically representing vibrations (e.g. sound waves represented as AC voltages or currents in an audio recording or playback system) as well as electric power transmission over long distances.

Due to the fact that AC quantities persistently change and are not steady like DC, analysis of AC circuits is necessarily more complicated than DC circuits. However, it is possible to represent AC voltages, currents, and impedances in the form of complex numbers, and doing so permits all the fundamental properties of DC circuits to be applied to these AC quantities as well. With regard to parallel AC networks, currents still add in parallel, voltages are still equal in parallel, and admittances still add in parallel. Ohm's Law and Kirchhoff's Laws equations look very much the same, the only difference with AC being that each variable represents a complex number rather than a simple number.

Important concepts related to AC parallel networks include **DC** versus **AC** electricity, **phasors**, **frequency**, **phase shift**, **apparent power**, **true power**, **reactive power**, **Kirchhoff's Voltage Law**, **Kirchhoff's Current Law**, properties of **parallel** networks, **sources** versus **loads**, complex numbers in **polar** and **rectangular** forms, **Conservation of Energy**, **Conservation of Charge**, diagram **annotation**, and **polarity**.

A very important problem-solving strategy applied throughout the Tutorials is that of *annotating diagrams* with labels showing voltages, polarities, and currents (with direction). Mapping calculated values onto these diagrams is a helpful way to avoid confusion and to maintain proper context for all the quantities. Another important point about problem-solving is the need for *patience*, and the willingness to proceed with calculations even if the final strategy for solving the problem eludes one's immediate grasp.

When reading any mathematically-based presentation, a useful habit for effective learning is to actually perform the mathematics being shown in the text. Don't just passively read what the

text tells you and trust that the math works – try the math for yourself. Not only will this serve to confirm what you are reading, but it is also an excellent way to practice those mathematical techniques.

Here are some good questions to ask of yourself while studying this subject:

- How might an experiment be designed and conducted to demonstrate the properties of parallel electrical networks? What hypotheses (i.e. predictions) might you pose for that experiment, and what result(s) would either support or disprove those hypotheses?
- What does it mean to say that an AC quantity has a *frequency*?
- How does true power differ from apparent or reactive power in an AC circuit?
- Which principles from DC circuit analysis still apply to AC circuits?
- Which principles from DC circuit analysis do not apply to AC circuits?
- Why do we say that the phase angle of an inductor’s impedance is positive 90 degrees?
- Why do we say that the phase angle of a capacitor’s impedance is negative 90 degrees?
- What defines a *parallel* connection between two or more components?
- How may we explain all the properties of parallel networks in terms of more fundamental principles?
- How do we analyze a parallel network step-by-step?
- What is a “phasor diagram” and what does it show us?
- Why is it a good practice to store all calculated values in memory, rather than re-type those values into your calculator when needed for other calculations?
- What are some good ways to check our mathematical work when finishing a complex circuit-analysis problem?
- How might an experiment be designed and conducted to demonstrate the properties of parallel networks?

## 1.2 Challenging concepts related to parallel AC circuits

The following list cites concepts related to this module's topic that are easily misunderstood, along with suggestions for properly understanding them:

- **Defining a parallel network** – parallel networks are defined by all components spanning the same two sets of electrically-common points. From this definition, and from the Conservation of Energy, follows the conclusion that parallel-connected components must experience the same amount of continuous voltage. One challenge is that sometimes parallel-connected components do not physically or pictorially align in a parallel fashion, even though they are in fact parallel in the *electrical* sense. Another challenge is reasoning logically from this definition of “between the same two sets of electrically-common points” to the necessary conclusion of “same voltage”, as many students are so accustomed to memorizing facts without seeing the logical connections between those facts. A helpful way to both identify parallel connections as well as to conceptualize the commonality of voltage is to use color-highlighting to mark all electrically-common points with the same color. This way, all points in one set have one color, all points in the other set have another color, and all components connecting to points with those two colors must be connected in parallel with each other. This coloring approach is used in the Tutorial chapters where points A-B-C-D are all colored blue and points E-F-G-H are all colored green. The *Case Tutorial* section “Example: potential in open and shorted circuits” is a helpful reference for using color-highlighting to denote different amounts of electrical potential in a circuit.
- **Phasors representing AC amplitudes and phase shifts** – a powerful tool used for understanding the operation of AC circuits is the *phasor diagram*, consisting of arrows pointing in different directions: the length of each arrow representing the amplitude of some AC quantity (voltage, current, or impedance), and the angle of each arrow representing the shift in phase relative to the other arrows. By representing each AC quantity thusly, we may more easily calculate their relationships to one another, with the phasors showing us how to apply trigonometry (Pythagorean Theorem, sine, cosine, and tangent functions) to the various calculations. An analytical parallel to the graphic tool of phasor diagrams is *complex numbers*, where we represent each phasor (arrow) by a pair of numbers: either a magnitude and angle (polar notation), or by “real” and “imaginary” magnitudes (rectangular notation). Where phasor diagrams are helpful is in applications where their respective AC quantities *add*: the resultant of two or more phasors stacked tip-to-tail being the mathematical sum of the phasors. Complex numbers, on the other hand, may be added, subtracted, multiplied, and divided; the last two operations being difficult to graphically represent with arrows.
- **Complex numbers in calculators** – while the ability of certain scientific calculators to perform complex-number arithmetic is an enormously helpful tool for students first learning to analyze AC circuits, some of these calculators prove to be finicky in their handling and entry of these quantities. Advice proven to be sound for all complex-number calculators is to save each and every complex-valued quantity into a memory location and then perform arithmetic operations on those stored variables rather than enter the complex numbers directly into the computation. For example, storing  $3 - j4$  into memory location A and  $25 \angle 30^\circ$  into memory location B, then multiplying  $A \times B$  rather than entering  $3 - j4 \times 25 \angle 30^\circ$ . Storing values into calculator memory and then retrieving them as needed for calculations is actually sound

advice for many reasons, but many students resist taking these “extra” steps and as a result incur all the risks of hand-entering values (e.g. rounding errors due to truncating, keystroke errors when the same value must be used more than once, crowded displays where you cannot see the whole calculation, order-of-operations errors when complex numbers aren’t enclosed in parentheses, etc.). Complex-number calculations reward good practices through consistently good results!

- **Complex numbers in measurement** – complex numbers may be expressed in either *rectangular* or *polar* form, either one of these being perfectly valid. However, measurement instruments such as multimeters only provide the magnitude of the polar form of the voltage or current in question. For example, if a component’s voltage is 4.8 Volts RMS  $\angle 35^\circ$  with the circuit’s source voltage being the phase reference ( $0^\circ$ ), an voltmeter reading that voltage will simply register 4.8 Volts RMS. An oscilloscope simultaneously measuring that component voltage on one channel and the source voltage on another will show the  $35^\circ$  shift on the horizontal axis between the two waveforms.
- **Resistance versus Reactance versus Impedance** – these three terms represent different forms of opposition to electric current. Despite the fact that they are measured in the same unit (ohms:  $\Omega$ ), they are not the same concept. Resistance is best thought of as electrical *friction*, whereas reactance is best thought of as electrical *inertia*. Whereas resistance creates a voltage drop by dissipating energy, reactance creates a voltage drop by *storing* and *releasing* energy. Impedance is a term encompassing both resistance and reactance, usually a combination of both.

The *Case Tutorial* chapter contains several worked problems for parallel AC circuits, showing solutions using complex numbers as well as solutions using scalar calculations.

## 1.3 Recommendations for instructors

This section lists realistic student learning outcomes supported by the content of the module as well as suggested means of assessing (measuring) student learning. The outcomes state what learners should be able to do, and the assessments are specific challenges to prove students have learned.

- **Outcome** – Demonstrate effective technical reading and writing

Assessment – Students present their outlines of this module’s instructional chapters (e.g. Case Tutorial, Tutorial, Historical References, etc.) ideally as an entry to a larger Journal document chronicling their learning. These outlines should exhibit good-faith effort at summarizing major concepts explained in the text.

Assessment – Students show how quantitative results were obtained by the author in the Tutorial chapter’s examples.

- **Outcome** – Apply the concepts of reactance and impedance to parallel AC circuits

Assessment – Calculate all component voltages and currents in a parallel AC circuit given component values.

Assessment – Sketch phasor diagrams of all component voltages and currents in a parallel AC circuit given component values.

- **Outcome** – Apply the concept of power factor to realistic circuits

Assessment – Calculate the various powers ( $P$ ,  $Q$ ,  $S$ ) and/or power factor for a parallel AC circuit given component values.

- **Outcome** – Independent research

Assessment – Read and summarize in your own words reliable historical documents on the subject of applying complex numbers to AC circuit calculations. Recommended readings include books written by Charles Proteus Steinmetz.



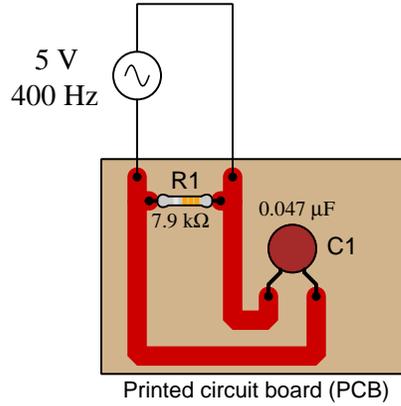
## Chapter 2

# Case Tutorial

The idea behind a *Case Tutorial* is to explore new concepts by way of example. In this chapter you will read less presentation of theory compared to other Tutorial chapters, but by close observation and comparison of the given examples be able to discern patterns and principles much the same way as a scientific experimenter. Hopefully you will find these cases illuminating, and a good supplement to text-based tutorials.

These examples also serve well as challenges following your reading of the other Tutorial(s) in this module – can you explain *why* the circuits behave as they do?

## 2.1 Example: parallel RC circuit



### Scalar calculations

$$\begin{aligned}
 R_1 &= 7.9 \text{ k}\Omega & G_{R1} &= \frac{1}{R_1} = 126.6 \text{ }\mu\text{S} \\
 X_{C1} &= \frac{1}{2\pi fC} = 8.466 \text{ k}\Omega & B_{C1} &= \frac{1}{X_{C1}} = 118.1 \text{ }\mu\text{S} \\
 Y_{total} &= \sqrt{G_{R1}^2 + B_{C1}^2} = 173.1 \text{ }\mu\text{S} \\
 Z_{total} &= \frac{1}{Y_{total}} = 5.776 \text{ k}\Omega \\
 I_{total} &= \frac{V}{Z_{total}} = \frac{5}{5776} = 0.8657 \text{ mA} \\
 I_{R1} &= \frac{V}{R_1} = \frac{5}{7900} = 0.6329 \text{ mA} \\
 I_{C1} &= \frac{V}{X_{C1}} = \frac{5}{8466} = 0.5906 \text{ mA} \\
 I_{total} &= \sqrt{I_{R1}^2 + I_{C1}^2} = 0.8657 \text{ mA}
 \end{aligned}$$

### Phasor calculations

$$\begin{aligned}
 R_1 &= 7.9 \text{ k}\Omega & Z_{R1} &= 7.9 \text{ k}\Omega \angle 0^\circ \\
 X_{C1} &= \frac{1}{2\pi fC} = 8.466 \text{ k}\Omega & Z_{C1} &= 8.466 \text{ k}\Omega \angle -90^\circ \\
 Z_{total} &= \frac{1}{\frac{1}{Z_{R1}} + \frac{1}{Z_{C1}}} = 5.776 \text{ k}\Omega \angle -43.02^\circ \\
 I_{total} &= \frac{V}{Z_{total}} = \frac{5}{5776 \angle -43.02^\circ} = 0.8657 \text{ mA} \angle 43.02^\circ \\
 I_{R1} &= \frac{V}{Z_{R1}} = \frac{5}{7900 \angle 0^\circ} = 0.6329 \text{ mA} \angle 0^\circ \\
 I_{C1} &= \frac{V}{Z_{C1}} = \frac{5}{8466 \angle -90^\circ} = 0.5906 \text{ mA} \angle 90^\circ \\
 I_{total} &= I_{R1} + I_{C1} = (0.6329 \text{ mA} \angle 0^\circ) + (0.5906 \text{ mA} \angle 90^\circ) = 0.8657 \text{ mA} \angle 43.02^\circ
 \end{aligned}$$

The Python programming language is *interpreted* in nature, which means any command entered into a Python interpreter application is immediately executed by the interpreter. Like most modern programming languages, Python offers extensive libraries of mathematical functions, making it useful as a powerful scientific calculator. Here we see Python being used to perform all the previously-shown scalar calculations.

Every line of text beginning with the prompt (`>>>`) is entered by the user. Every line of text missing this prompt is displaying a result computed by the Python interpreter.

### Using Python to perform scalar calculations

```
Python 3.7.2 (default, Feb 19 2019, 18:15:18)
[GCC 4.1.2] on linux
Type "help", "copyright", "credits" or "license" for more information.
>>> from math import *
>>> r1 = 7900
>>> gr1 = 1 / r1
>>> gr1
0.00012658227848101267
>>> xc1 = 1 / (2 * pi * 400 * 0.047e-6)
>>> xc1
8465.688462334858
>>> bc1 = 1 / xc1
>>> bc1
0.00011812388377497624
>>> ytotal = sqrt(gr1**2 + bc1**2)
>>> ytotal
0.000173136723844275
>>> ztotal = 1 / ytotal
>>> ztotal
5775.782155260335
>>> itotal = 5 / ztotal
>>> itotal
0.000865683619221375
>>> ir1 = 5 / r1
>>> ir1
0.0006329113924050633
>>> ic1 = 5 / xc1
>>> ic1
0.0005906194188748812
>>> sqrt(ir1**2 + ic1**2)
0.0008656836192213749
>>> itotal
0.000865683619221375
```

Python's mathematics capabilities include complex numbers, and the "complex math" (`cmath`) library provides certain functions useful for manipulating complex numbers (such as the "phase" function). Here we see Python being used as a scientific calculator to perform all the previously-shown phasor calculations.

Note the use of the semicolon character (`;`) to instruct Python to execute multiple commands in one entry, used here to show polar magnitude and polar phase angles for certain variables.

### Using Python to perform phasor calculations

```
Python 3.7.2 (default, Feb 19 2019, 18:15:18)
[GCC 4.1.2] on linux
Type "help", "copyright", "credits" or "license" for more information.
>>> from math import *
>>> from cmath import *
>>> zr1 = 7900
>>> xc1 = 1 / (2 * pi * 400 * 0.047e-6)
>>> zc1 = complex(0 , -xc1)
>>> zc1
-8465.688462334858j
>>> ztotal = 1 / (1/zr1 + 1/zc1)
>>> ztotal
(4222.741709496674-3940.5725421442035j)
>>> abs(ztotal) ; degrees(phase(ztotal))
5775.7821552603355
-43.0203299996819
>>> itotal = 5 / ztotal
>>> abs(itotal) ; degrees(phase(itotal))
0.0008656836192213749
43.0203299996819
>>> ir1 = 5 / zr1
>>> abs(ir1) ; degrees(phase(ir1))
0.0006329113924050633
0.0
>>> ic1 = 5 / zc1
>>> abs(ic1) ; degrees(phase(ic1))
0.0005906194188748812
90.0
>>> abs(ir1 + ic1) ; degrees(phase(ir1 + ic1))
0.0008656836192213749
43.0203299996819
>>> abs(itotal) ; degrees(phase(itotal))
0.0008656836192213749
43.0203299996819
```

Here we see the SPICE circuit simulation program being used to simulate this simple RL circuit.

### SPICE netlist

```
* Parallel RC circuit
v1 1 0 ac 5
vammr1 1 2
vammc1 1 3
r1 2 0 7900
c1 3 0 0.047e-6
.control
set units=degrees
.endc
.ac lin 1 400 400
.print ac i(vammr1)
.print ac i(vammc1)
.print ac i(v1)
.end
```

### NGSPICE simulation results

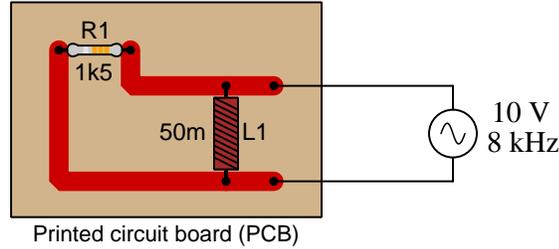
Index	frequency	vammr1#branch
0	4.000000e+02	6.329114e-04, 0.000000e+00

Index	frequency	vammc1#branch
0	4.000000e+02	-0.000000e+00, 5.906194e-04

Index	frequency	v1#branch
0	4.000000e+02	-6.32911e-04, -5.90619e-04

Note that the version of NGSPICE used for this simulation does not support polar measurements of current, and so the printed values for all currents are in rectangular format. Also note that SPICE displays currents using *passive sign convention* which means the source's (v1) current displays as a negative value,  $180^\circ$  out of phase from what we predicted in our calculations. Two zero-voltage sources (vammr1 and vammc1) serve as current-measurement points for the two parallel branches in this circuit.

## 2.2 Example: parallel RL circuit



### Scalar calculations

$$R_1 = 1.5 \text{ k}\Omega \quad G_{R1} = \frac{1}{R_1} = 666.7 \text{ }\mu\text{S}$$

$$X_{L1} = 2\pi fL = 2.513 \text{ k}\Omega \quad B_{L1} = \frac{1}{X_{L1}} = 397.9 \text{ }\mu\text{S}$$

$$Y_{total} = \sqrt{G_{R1}^2 + B_{L1}^2} = 776.4 \text{ }\mu\text{S}$$

$$Z_{total} = \frac{1}{Y_{total}} = 1.288 \text{ k}\Omega$$

$$I_{total} = \frac{V}{Z_{total}} = \frac{10}{1.288} = 7.764 \text{ mA}$$

$$I_{R1} = \frac{V}{R_1} = \frac{10}{1500} = 6.667 \text{ mA}$$

$$I_{L1} = \frac{V}{X_{L1}} = \frac{10}{2513} = 3.979 \text{ mA}$$

$$I_{total} = \sqrt{I_{R1}^2 + I_{L1}^2} = 7.764 \text{ mA}$$

### Phasor calculations

$$R_1 = 1.5 \text{ k}\Omega \quad Z_{R1} = 1.5 \text{ k}\Omega \angle 0^\circ$$

$$X_{L1} = 2\pi fL = 2.513 \text{ k}\Omega \quad Z_{L1} = 2.513 \text{ k}\Omega \angle 90^\circ$$

$$Z_{total} = \frac{1}{\frac{1}{Z_{R1}} + \frac{1}{Z_{L1}}} = 1.288 \text{ k}\Omega \angle 30.83^\circ$$

$$I_{total} = \frac{V}{Z_{total}} = \frac{10}{1.288 \angle 30.83^\circ} = 7.764 \text{ mA} \angle -30.83^\circ$$

$$I_{R1} = \frac{V}{Z_{R1}} = \frac{10}{1500 \angle 0^\circ} = 6.667 \text{ mA} \angle 0^\circ$$

$$I_{L1} = \frac{V}{Z_{L1}} = \frac{10}{2513 \angle 90^\circ} = 3.979 \text{ mA} \angle -90^\circ$$

$$I_{total} = I_{R1} + I_{L1} = (6.667 \text{ mA} \angle 0^\circ) + (3.979 \text{ mA} \angle -90^\circ) = 7.764 \text{ mA} \angle -30.83^\circ$$

## SPICE netlist

```

* Parallel RL circuit
v1 1 0 ac 10
vammr1 1 2
vamml1 1 3
rdummy 3 4 1e-9
r1 2 0 1500
l1 4 0 50e-3
.control
set units=degrees
.endc
.ac lin 1 8000 8000
.print ac i(vammr1)
.print ac i(vammc1)
.print ac i(v1)
.end

```

## NGSPICE simulation results

```

-----
Index  frequency      vammr1#branch
-----
0      8.000000e+03    6.666667e-03,  0.000000e+00

```

```

-----
Index  frequency      vamml1#branch
-----
0      8.000000e+03    1.776032e-06, -3.97887e-03

```

```

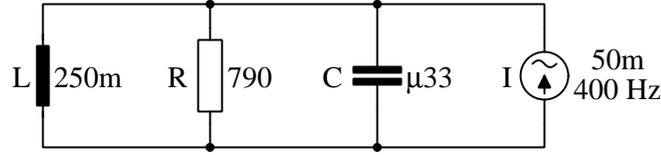
-----
Index  frequency      v1#branch
-----
0      8.000000e+03    -6.66844e-03,  3.978874e-03

```

Note that the version of NGSPICE used for this simulation does not support polar measurements of current, and so the printed values for all currents are in rectangular format. Also note that SPICE displays currents using *passive sign convention* which means the source's (v1) current displays as a negative value,  $180^\circ$  out of phase from what we predicted in our calculations. Two zero-voltage sources (vammr1 and vamml1) serve as current-measurement points for the two parallel branches in this circuit.

For this particular simulation we needed to insert a “dummy” resistor of negligible value in series with the inductor to avoid the problem SPICE has with parallel-connected voltage sources and inductors.

### 2.3 Example: parallel RLC circuit



#### Scalar calculations

$$R = 790 \Omega \quad X_L = 2\pi fL = 628.32 \Omega \quad X_C = \frac{1}{2\pi fC} = 1.2057 \text{ k}\Omega$$

$$G = \frac{1}{R} = 1.2658 \text{ mS}$$

$$B_L = \frac{1}{X_L} = 1.5915 \text{ mS}$$

$$B_C = \frac{1}{X_C} = 0.82938 \text{ mS}$$

$$Y_{total} = \sqrt{G^2 + (B_C - B_L)^2} = 1.4776 \text{ mS}$$

$$Z_{total} = \frac{1}{Y_{total}} = 676.79 \Omega$$

$$V_{total} = IZ_{total} = (50 \times 10^{-3})(676.79) = 33.839 \text{ V}$$

$$I_R = \frac{V}{R} = \frac{33.839}{790} = 42.835 \text{ mA}$$

$$I_L = \frac{V}{X_L} = \frac{33.839}{628.32} = 53.857 \text{ mA}$$

$$I_C = \frac{V}{X_C} = \frac{33.839}{1205.7} = 28.066 \text{ mA}$$

#### Phasor calculations

$$R = 790 \Omega \quad X_L = 2\pi fL = 628.32 \Omega \quad X_C = \frac{1}{2\pi fC} = 1.2057 \text{ k}\Omega$$

$$Z_R = 790 \Omega \angle 0^\circ \quad Z_L = 628.32 \Omega \angle 90^\circ \quad Z_C = 1.2057 \text{ k}\Omega \angle -90^\circ \quad (\text{Polar form})$$

$$Z_R = 790 \Omega + j0 \Omega \quad Z_L = 0 \Omega + j628.32 \Omega \quad Z_C = 0 \Omega - j1.2057 \text{ k}\Omega \quad (\text{Rectangular form})$$

$$Z_{parallel} = \frac{1}{\frac{1}{Z_1} + \frac{1}{Z_2} + \dots + \frac{1}{Z_n}} \quad (\text{General rule of parallel impedances})$$

$$Z_{parallel} = \frac{1}{\frac{1}{Z_R} + \frac{1}{Z_L} + \frac{1}{Z_C}} \quad (\text{Specific application to this circuit})$$

$$Z_{parallel} = \frac{1}{\frac{1}{790 \angle 0^\circ} + \frac{1}{628.32 \angle 90^\circ} + \frac{1}{1.2057 \angle -90^\circ}} = 676.79 \Omega \angle 31.053^\circ$$

$$V_{total} = IZ_{total} = (50 \times 10^{-3} \angle 0^\circ)(676.79 \angle 31.053^\circ) = 33.839 \text{ V} \angle 31.053^\circ$$

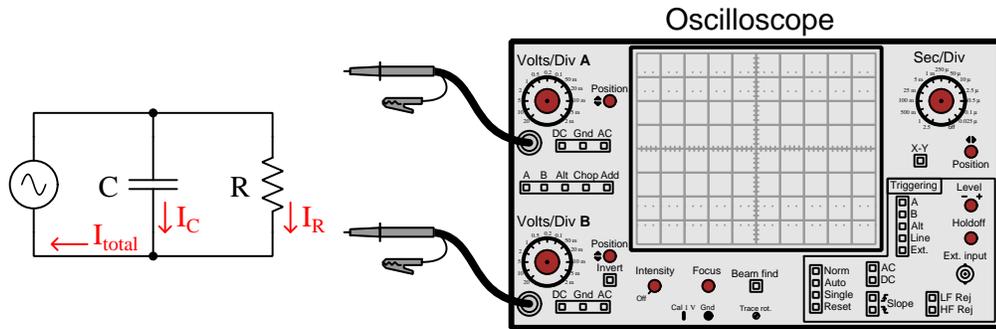
$$I_R = \frac{V}{Z_R} = \frac{33.839 \angle 31.053^\circ}{790 \angle 0^\circ} = 42.835 \text{ mA} \angle 31.053^\circ$$

$$I_L = \frac{V}{Z_L} = \frac{33.839 \angle 31.053^\circ}{628.32 \angle 90^\circ} = 53.857 \text{ mA} \angle -58.947^\circ$$

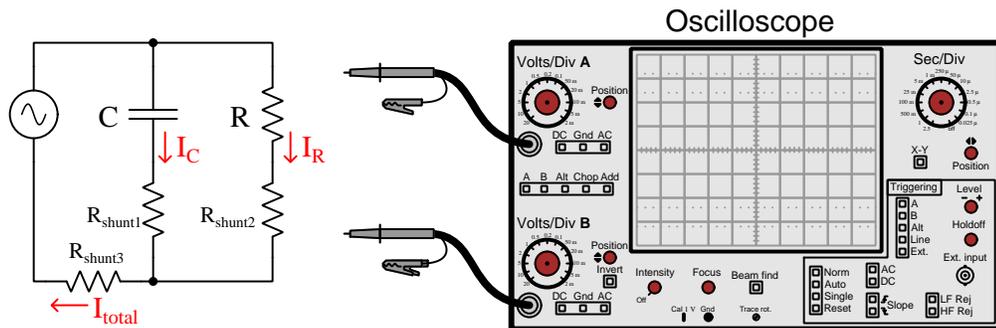
$$I_C = \frac{V}{Z_C} = \frac{33.839 \angle 31.053^\circ}{1205.7 \angle -90^\circ} = 28.066 \text{ mA} \angle 121.05^\circ$$

## 2.4 Example: measuring parallel current phase shift

Suppose we wished to measure the resistor and capacitor currents in this AC circuit using an oscilloscope, comparing those two AC waveforms on the oscilloscope's screen to measure the phase shift between them. Oscilloscopes are fundamentally voltage-measuring instruments, and so we need some means of converting a current into a proportional voltage that the oscilloscope can sense:

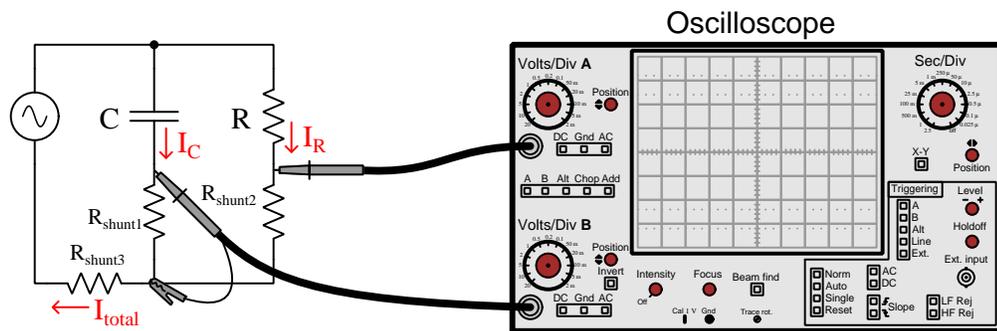


An easy solution to this problem is to insert *shunt resistors* into each parallel network branch, the values of these shunt resistors being low enough that their insertion into the circuit will have negligible effect on voltages and currents. For example, using precision 1 Ohm resistors will provide a measurable voltage equal in numerical value to the currents passing through them (e.g. 5 mA of current will produce 5 mV of drop – at the same phase angle – for the oscilloscope):

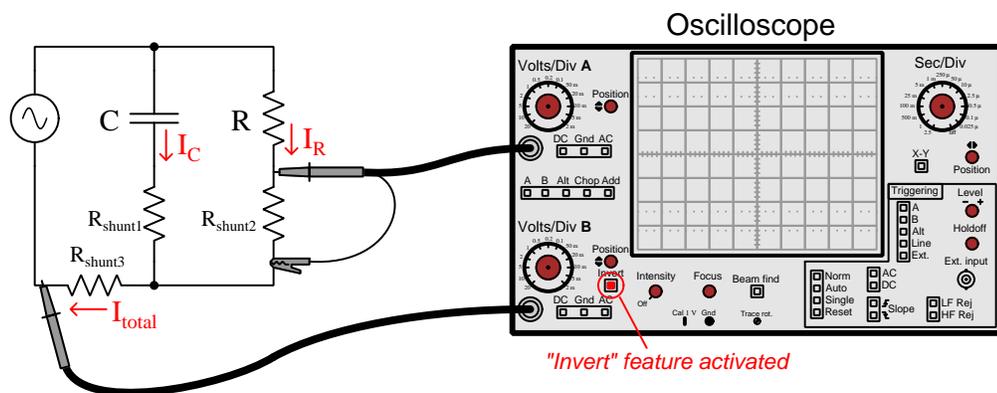


The recommended strategy shown above, where all shunt resistors share a common electrical node, provides a single point of connection for the oscilloscope's ground clip. This is important because multi-channel oscilloscopes use the metal chassis of the instrument as a ground point common to every input channel, which means every signal measured by the oscilloscope is with reference to the same (ground) point.

Here we see the oscilloscope configured to measure capacitor current and resistor current. The amount of phase shift displayed on the oscilloscope from these current measurements will represent the phase difference between the resistor's current and the capacitor's current:



Next we see the oscilloscope configured to measure total current and resistor current. Note the activation of the “invert” feature on Channel B to cancel out the natural inversion of signal polarity resulting from the position of Channel B's probe tip relative to Channel A's:

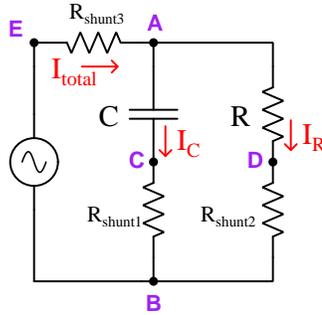


The amount of phase shift displayed by the oscilloscope will represent the phase difference between the resistor's current and total current.

If ever you are in doubt as to whether or not to “invert” one of the oscilloscope's channels, apply this simple thought experiment: imagine all circuit components are resistors and that the source is DC rather than AC; the polarity sensed by each oscilloscope channel (i.e. probe tip) needs to be the same in order for the oscilloscope to properly register each without any need for the inversion feature. In the  $I_C$  versus  $I_R$  measurement example shown two illustrations above, the current arrows imply matching voltage polarities across  $R_{shunt1}$  and  $R_{shunt2}$ , and so no channel inversion is necessary. In the  $I_{total}$  versus  $I_R$  example shown above, the current arrows imply opposite voltage polarities

across  $R_{shunt3}$  and  $R_{shunt2}$ , thereby necessitating inversion on one<sup>1</sup> of the oscilloscope's channels. The rationale behind this thought experiment is that for an all-resistor circuit, all currents should be in-phase with each other, and so all voltage drops across all shunt resistors should similarly be in-phase. If the oscilloscope's probe connections are such that its two channels register out-of-phase with each other, then inversion must be necessary in order to restore the true in-phase relationship we expect for an all-resistor circuit.

Most AC network calculations assume the AC voltage source as the  $0^\circ$  phase reference, and so if we desire to measure any of these currents' phase angles compared to source voltage it means we'll need to connect two of the oscilloscope channels in such a way that source voltage and shunt resistor voltage share a common point which we will make the oscilloscope's ground connection. The following circuit accomplishes this, interestingly without any need for oscilloscope channel inversion:



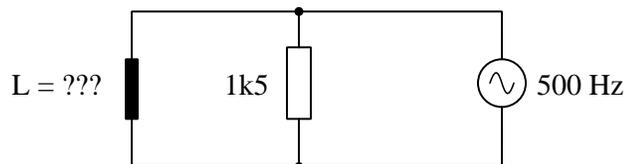
To measure each of the three currents with phase-reference to the source voltage, connect the oscilloscope as such:

Current to be measured	1st channel probe	2nd channel probe	Ground
$I_{total}$	A	B	E
$I_R$	D	E	B
$I_C$	C	E	B

<sup>1</sup>Legacy analog oscilloscopes typically provided an “invert” feature only on the second channel, but modern digital oscilloscopes often provide inversion features on *all* channels.

## 2.5 Example: solving for an unknown inductance

Suppose we wish this series RL circuit to have a total impedance of  $930\ \Omega$  at a power supply frequency of 500 Hz:

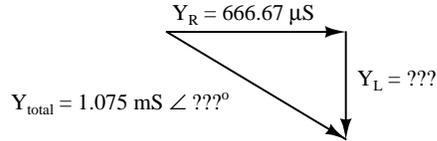


This is an example of a problem that cannot be solved simply by using a calculator with complex-number capability and applying the standard parallel network principle that total impedance is equal to the reciprocal of the sum of the individual reciprocated impedances, because we do not know what the phase angle of the total impedance will be when its magnitude is 930 Ohms. In other words, there is information missing that would be necessary for a complex-arithmetic solution. Therefore, we must resort to phasor diagrams and trigonometry, treating the phasor magnitudes and angles separately.

Tempting though it may be to sketch a right-triangle comprised of vectors representing  $Z_R$  and  $Z_L$ , we cannot do that here because those right-triangle solutions represent *vector addition*, and here we know that  $Z_T \neq Z_R + Z_L$  because this is a *parallel* network and not a *series* network. We must then ask ourselves the question, “What *does* add in a parallel network, that we may apply a right-triangle solution to?” The answers to that question are as follows:

- Admittances ( $Y = \frac{1}{Z}$ ) add in parallel
- Currents ( $I$ ) add in parallel
- Powers add in parallel (and in series, too!)

The resistor's given value of 1500 Ohms may be directly translated into an admittance of 666.67 microSiemens at an angle of 0 degrees, so it makes sense to try working with admittances to solve for the unknown inductance. The specified total impedance of 930 Ohms also translates into an admittance magnitude: 1.075 milliSiemens (the angle is unknown because the total impedance's angle was not specified). Thus, our admittance triangle will look like this:



$$Y_{total} = \sqrt{Y_R^2 + Y_L^2}$$

$$Y_{total}^2 = Y_R^2 + Y_L^2$$

$$Y_L^2 = Y_{total}^2 - Y_R^2$$

$$Y_L = \sqrt{Y_{total}^2 - Y_R^2}$$

$$Y_L = \sqrt{(1.075 \times 10^{-3})^2 - (666.67 \times 10^{-6})^2}$$

$$Y_L = 843.66 \mu\text{S}$$

Now that we have a value for the inductor's admittance, we may convert that into an impedance by reciprocation:

$$Z_L = \frac{1}{Y_L} = \frac{1}{843.66 \mu\text{S}} = 1185.31 \Omega$$

Assuming a pure inductance (i.e. no parasitic resistance or capacitance within its windings), the magnitude of its impedance ( $Z_L$ ) will be equal to its reactance ( $X_L$ ). Thus,

$$Z_L = X_L = 2\pi fL$$

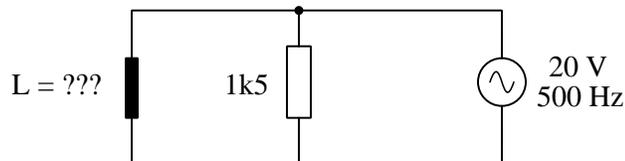
$$L = \frac{X_L}{2\pi f}$$

$$L = \frac{1185.31}{2\pi 500}$$

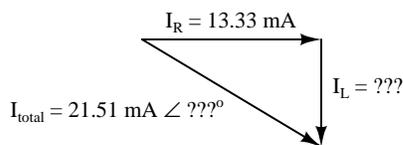
$$L = 0.3773 \text{ H}$$

An alternative approach to this problem is from the perspective of *current*, which we also know is additive within parallel networks and therefore applicable to right-triangle vector sums. For this we must assume a source voltage value. The actual voltage we assume is completely arbitrary, since we are not intending to calculate actual currents or voltages in this circuit, but merely use these assumed voltages and currents to figure out the size of the inductor.

Let's begin by assuming an arbitrary source voltage value of 20 Volts:



Since we know parallel-connected components must all share the same voltage, we may conclude that both the resistor and the inductor experience 20 Volts. This means the resistor will pass a current of 13.33 milliAmperes (20 Volts divided by 1500 Ohms) and the source must supply a total current of 21.51 milliAmperes (20 Volts divided by 930 Ohms total impedance). From these figures we may sketch a *current triangle* for the circuit:



Solving for inductor current ( $I_L$ ) using the Pythagorean Theorem:

$$I_{total} = \sqrt{I_R^2 + I_L^2}$$

$$I_{total}^2 = I_R^2 + I_L^2$$

$$I_L^2 = I_{total}^2 - I_R^2$$

$$I_L = \sqrt{I_{total}^2 - I_R^2}$$

$$I_L = \sqrt{(21.51 \times 10^{-3})^2 - (13.33 \times 10^{-3})^2}$$

$$I_L = 16.87 \text{ mA}$$

Now that we know the inductor's current, we may solve for its impedance using Ohm's Law:

$$Z_L = \frac{V}{I_L} = \frac{20}{16.87 \times 10^{-3}} = 1185.31 \Omega$$

From the inductor's impedance value we may solve for inductance as before:

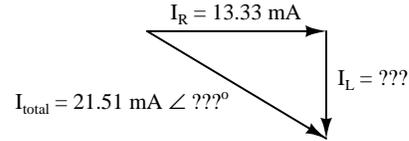
$$Z_L = X_L = 2\pi fL$$

$$L = \frac{X_L}{2\pi f}$$

$$L = \frac{1185.31}{2\pi 500}$$

$$L = 0.3773 \text{ H}$$

Total phase angle may be solved in this circuit from the current triangle, applying the arc-cosine function to solve for the angle separating  $I_R$  and  $I_{total}$  vectors:



$$\theta = \arccos \frac{I_R}{I_{total}}$$

$$\theta = \arccos \frac{13.33 \times 10^{-3}}{21.51 \times 10^{-3}}$$

$$\theta = -51.68^\circ$$

The current phase angle must be negative (lagging) since this circuit contains inductance but no capacitance. The impedance's phase angle must be positive for the same reason, so:

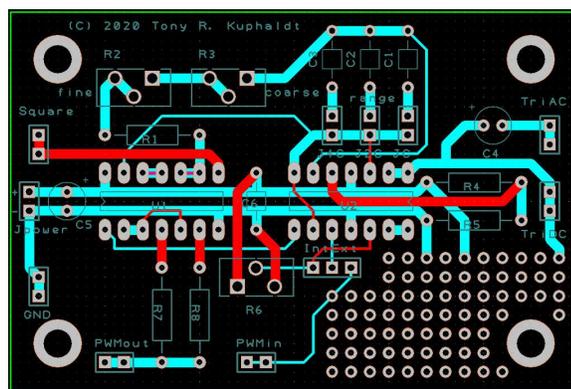
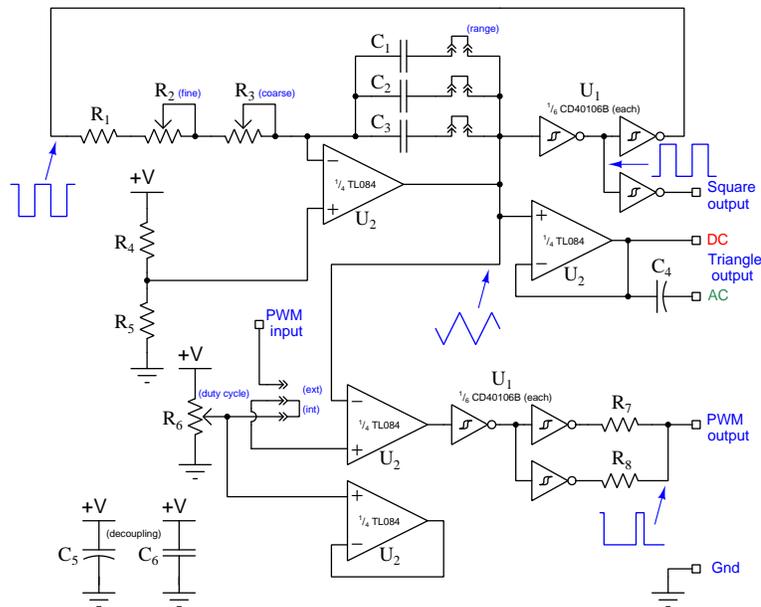
$$Z_{total} = 930 \Omega \angle 51.68^\circ$$

Re-examining our current triangle, we see it is not to scale. An angle of 51.68 degrees is greater than 45 degrees, which means the opposite side must actually be longer than the adjacent side.

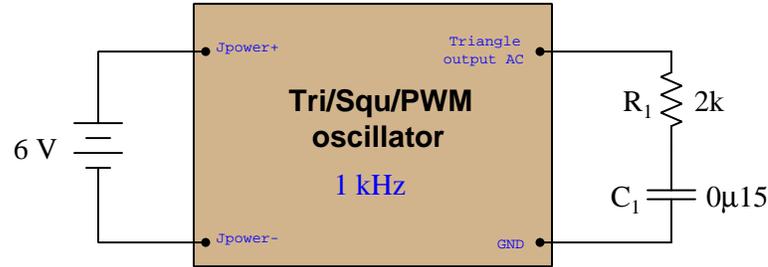
## 2.6 Example: sine versus non-sine AC sources

Students learning to analyze RLC networks powered by AC voltage sources typically rely on expensive signal generators to produce the pure sine-wave AC excitation voltage necessary for voltmeter measurements to closely match predictions. However, robust triangle-wave oscillator circuits are much less complicated to design and build than sine-wave oscillator circuits, so if students wish to build their own signal generators for these introductory AC experiments it is good to know that triangle-wave excitation yields results very close to sine-wave excitation.

A simple and versatile signal generator circuit appears below, outputting triangle, square, and PWM (pulse-width-modulated) signals. The first image is the schematic diagram, followed by a PCB layout:



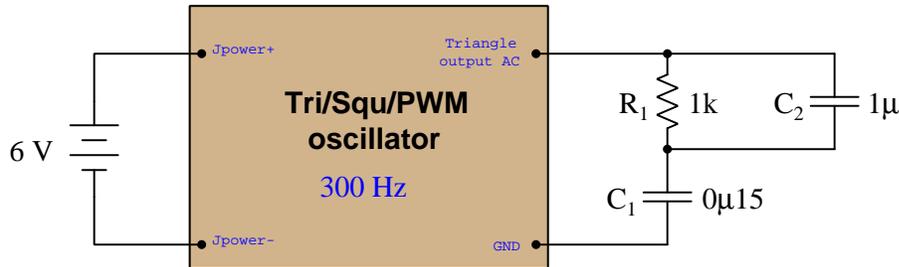
Here are some test results on simple RC networks:



Connected to the RC network, frequency was measured using a Fluke model 87-III multimeter and adjusted to 1 kHz, and then total voltage measured across the series  $R_1 \leftrightarrow C_1$  combination as 233.0 mVAC.

Parameter	Measured (triangle-wave)	Predicted (sine-wave)
$V_{R1}$	205.7 mVAC	205.8 mVAC
$V_{C1}$	109.3 mVAC	109.2 mVAC

Testing a slightly more complex circuit at a frequency of 300 Hz, the loaded voltage output of the oscillator being 231.6 mVAC this time:



Parameter	Measured (triangle-wave)	Predicted (sine-wave)
$V_{R1}$	23.7 mVAC	27.43 mVAC
$V_{C1}$	207.5 mVAC	207.0 mVAC
$V_{C2}$	23.7 mVAC	27.43 mVAC

In both applications, the greatest error between measured voltage and predicted voltage as a percentage of total voltage was in the second circuit across  $R_1 || C_2$  (23.7 milliVolts rather than 27.43 milliVolts), and this is only  $-1.61\%$  of the source voltage which is considerably less than the  $\pm 5\%$  tolerance of the resistor and capacitors!

If we compare the Fourier series for a sine wave and a triangle wave (both having unity peak values and a frequency of  $\omega$ ) we see that the first harmonic of the triangle wave function is identical to the sine wave, and that all the other harmonics in the triangle wave are significantly smaller-amplitude than the fundamental:

#### Sine wave

$$\cos \omega t$$

#### Triangle wave

$$\cos \omega t + \frac{1}{9} \cos 3\omega t + \frac{1}{25} \cos 5\omega t + \frac{1}{49} \cos 7\omega t + \dots + \frac{1}{n^2} \cos n\omega t$$

This tells us any deviations between the measured (triangle-wave) and predicted (sine-wave) voltage values are likely to be minimal, the third harmonic being only 11.1% of the fundamental's amplitude, the fifth harmonic being only 4% of the fundamental's amplitude, etc. The effects of higher-order harmonics are truly negligible due to their vastly smaller amplitudes as well as due to the fact that most digital multimeters suffer "cut off" in the audio-frequency range and therefore cannot measure signal components in the tens of thousands of Hertz.

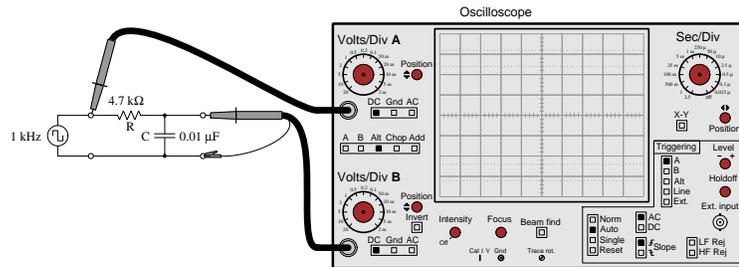
With access to a digital oscilloscope having FFT capability<sup>2</sup> to show precise voltage values for each harmonic of a measured waveform, we have an even better solution for obtaining voltage measurements in agreement with predicted values when not using perfectly sinusoidal signal generators. Since the oscilloscope's FFT algorithm separates and displays each of the sinusoidal harmonics apart from one another in any non-sinusoidal waveform, if we simply pay attention to the magnitudes of a common harmonic frequency within each voltage measurement we will essentially take circuit measurements on purely sinusoidal voltages of the same frequency. For example, we could measure the fundamental (i.e. the first harmonic)<sup>3</sup> amplitude of source voltage, then the fundamental amplitudes of each of the other components' voltages, and check to see that these measured voltage values match well with our predictions at that frequency. This technique, in effect, lets us measure the effects of a purely sinusoidal signal even when the real signal is not sinusoidal at all, by taking measurements only on a common harmonic of the measured voltages!

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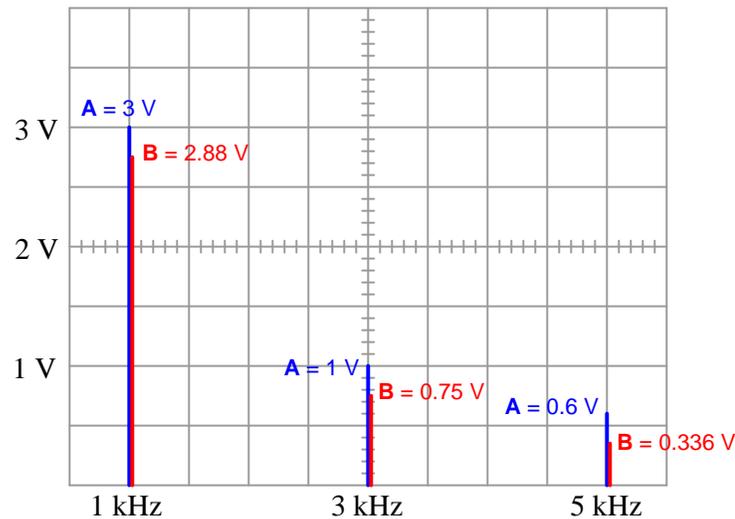
<sup>2</sup>At the time of this writing (2022) some inexpensive oscilloscopes may be found with rather poor FFT resolution, resulting in wide spectral peaks with uncertain height (voltage) values. You know you are working with a sufficiently precise instrument when the harmonic peaks show as thin lines rather than exaggerated bell-curves.

<sup>3</sup>There is no particular reason why we might choose the first harmonic over any of the others, other than the fact that with triangle and square waves this fundamental will be vastly stronger than any of the other harmonics.

This testing technique deserves some elaboration, and so we shall explore it by example. Consider the following test circuit where a signal generator configured to output a square-wave AC signal at 1000 Hz energizes a simple RC network consisting of a  $4.7\text{ k}\Omega$  resistor and a  $0.01\text{ }\mu\text{F}$  capacitor:

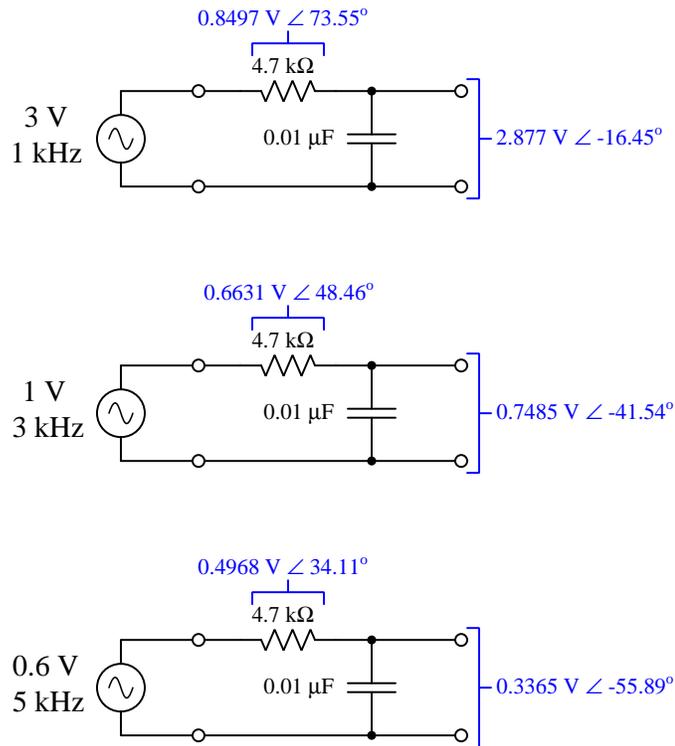


We know from Fourier analysis that a square wave is actually equivalent to a sine wave at the same fundamental frequency added to another sine wave one-third the amplitude at three times that frequency (3rd harmonic) added to another sine wave one-fifth the amplitude of the fundamental at five times that frequency (5th harmonic), and so on. If we examine the frequency-domain plots of the signal generator's output (channel A) versus the capacitor's voltage drop (channel B), we see the circuit's response to pure sine waves at each of those frequencies:



The relative peak heights of the channel A signal (3 Volts, 1 Volt, 0.6 Volts) are simply the result of the Fourier series for a square wave and has nothing to do with the RC network. The ratios between peak heights of channel A and channel B at each harmonic frequency, however, are unique to the  $4.7\text{ k}\Omega$  and  $0.01\text{ }\mu\text{F}$  RC network because those voltage pairs represent the attenuation of this particular network at each of those sinusoidal frequencies.

If we mathematically analyze this same RC network for each of the square wave's harmonic amplitudes and frequencies used in the test circuit, we should obtain results verifiable by using the oscilloscope in FFT mode:



For students with access to oscilloscopes having fine-resolution FFT capability, this not only means it is unnecessary to secure a signal generator with pure sinusoidal output, but it also means the ability to energize any AC circuit with *any* waveshape and test its response at multiple sinusoidal frequencies *simultaneously*!



## Chapter 3

# Tutorial

### 3.1 AC versus DC

The study of electricity always begins with *Direct Current* (DC) because circuits where current direction and voltage polarity remain constant are conceptually easier to grasp than circuits where current direction and voltage polarity switch over time (i.e. *Alternating Current* or AC circuits). However, AC circuits are every bit as prevalent as DC, and so no study of electricity or electronics would be complete without a thorough exploration of alternating current.

Just a few principal differences exist between DC and AC circuits from the perspective of analysis:

- The magnitudes of all AC voltage and currents must be carefully quantified, because unlike the steady voltages and currents of DC these quantities continually change over time. One way to do this is to express an AC quantity by its *peak* value over time: its greatest magnitude over all the points in its cycle. Another way is to regard its *peak-to-peak* value. Perhaps the most common expression is *RMS* (Root-Mean-Square), which refers to the equivalent DC magnitude that would deliver the same amount of power to a load.
- With AC we have a new quantity called *frequency* ( $f$ ): the rate at which voltages and currents complete their alternating cycles. Frequency is typically expressed in the unit of *Hertz* (Hz), equivalent to cycles per second. Alternatively, frequency may be expressed as an angular velocity in the unit of circular radians per second, symbolized as  $\omega$ .
- With AC we have another new quantity called *phase shift*: the degree to which two alternating voltages' or currents' cycles are out of step with each other in time. Phase shift is typically expressed in the unit of *degrees*, there being 360 degrees in one complete cycle.
- In order to mathematically account for phase shift in an AC circuit, every quantity needs to be quantified as a complex number called a *phasor*.
- Power takes three different forms in an AC circuit: apparent power ( $S$ ), true power ( $P$ ), and reactive power ( $Q$ ). Apparent power is the product of voltage and current magnitudes, as given by a voltmeter and ammeter, measured in Volt-Amperes. True power is the actual rate of energy leaving the circuit, measured in Watts. Reactive power is the rate of energy exchanged losslessly by inductance and/or capacitance, measured in Volt-Amperes Reactive. Power factor is the unitless ratio of true power to apparent power, also given by the cosine of the circuit impedance phase angle.
- Certain components exist for AC circuits that have no equivalent in DC. *Transformers* are a good example of this, with their ability to “step up” and “step down” AC voltages and currents.

The list of similarities between AC and DC is thankfully longer:

- *Energy* is still that which is able to set matter into motion, and it is *always* conserved. This should come as no surprise, as energy and its conservation are fundamental features of our universe. Electric charges moving through electric fields, like masses moving through gravitational fields, are able to gain or lose potential energy in AC and DC circuits alike.
- *Voltage* (symbolized as  $V$ , measured in Volts) is still defined as the amount of potential energy gained or lost by electric charges moving from one location to another, and is always a relative quantity between two points. *Current* (symbolized as  $I$ , measured in Amperes) is still defined as the drift rate of electric charges past a given point.
- *Resistance* (symbolized as  $R$ , measured in Ohms) is still defined as that which causes energy to be dissipated from moving electric charges to leave the circuit entirely. A new quantity called *Reactance* (symbolized as  $X$ , also measured in Ohms) is defined as that which causes energy to be alternately extracted from and then returned to moving electric charges. *Impedance* (symbolized as  $Z$ , also measured in Ohms) is a general term encompassing resistance, reactance, or any combination of the two.
- *Sources* still infuse energy into passing electric charges, and *Loads* still extract energy from passing charges. Resistance always acts as a load, while reactance alternately acts as a source and a load within each AC cycle.
- *Ohm's Law* in DC circuits defines resistance as the ratio of voltage to current ( $R = \frac{V}{I}$ ). The only difference with AC is that we substitute the more general concept of impedance for resistance, and so Ohm's Law becomes  $Z = \frac{V}{I}$ , and we represent all variables as complex numbers (phasors).
- *Kirchhoff's Voltage Law* still holds true for modest frequencies<sup>1</sup>, in that an electric charge moved from one location to another until it arrives at its starting location will experience a net voltage (energy gain/loss) of zero. This means the phasor sum of all AC voltages in any loop must be zero.
- *Kirchhoff's Current Law* still holds true for modest frequencies<sup>2</sup>, in that the flow of electric charges into any location must be balanced by an equal flow of charges out of that location. This means the phasor sum of all AC currents entering and exiting any point must be zero.
- *Series* networks still experience the same current through all components, a total voltage equal to the phasor sum of all component voltages, and a total impedance equal to the phasor sum of all component impedances.
- *Parallel* networks still experience the same voltage across all components, a total current equal to the phasor sum of all component currents, and a total impedance equal to the reciprocal of the phasor sum of all components' reciprocated impedances.

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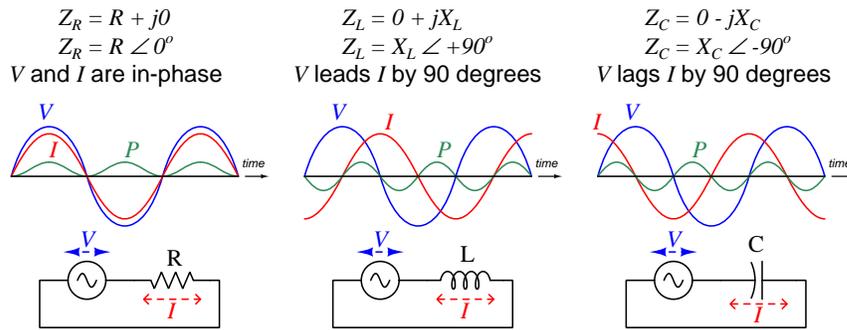
<sup>1</sup>At very high frequencies – high enough that the rate of alternation is faster than the electric field is able to propagate along the entire length of the circuit – electric charges cannot be conceived as existing within a steady electric field, and therefore one of the fundamental assumptions of Kirchhoff's Voltage Law is no longer true. In most applications the frequency must be in the megaHertz range before such effects become noticeable.

<sup>2</sup>At very high frequencies, typically megaHertz and beyond, the pulsations of electric charge flow become so rapid that it is possible for the direction of current to switch before the propagation reaches all portions of the circuit.

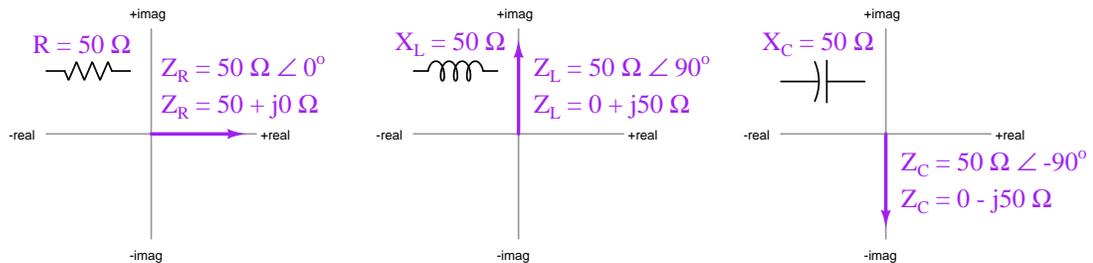
The major challenge facing students learning to analyze AC circuits is how to represent all numerical quantities as phasors, in order to make AC circuit analysis as similar to DC circuits as possible. For any voltage or current value in an AC circuit, the polar representation of the phasor will be the magnitude (usually RMS unless otherwise specified) and a phase angle expressing how far shifted that quantity's waveform is from some reference voltage or current at the same frequency. If an AC circuit is powered by a single voltage or current source, that source will typically serve as the phase reference (i.e. the source's phase angle will be zero degrees by default).

Phasor angles for impedances, by contrast, require no such reference<sup>3</sup>. The phase angle for an impedance represents the phase shift between that component's *voltage* versus that component's *current* and therefore its value intrinsic to that component.

For example, a pure resistance has an impedance with a phase angle of  $0^\circ$  because zero phase shift exists between a resistance's voltage and current waveforms. A pure inductor's impedance is simply its reactance with a phase angle of  $+90^\circ$  because an inductor's voltage leads its current by  $+90^\circ$ . Capacitive impedance is reactance with a phase angle of  $-90^\circ$  because a capacitor's voltage lags its current by  $-90^\circ$ :



Graphical expressions of complex-number resistance and reactance values are called *phasor diagrams*. Three such diagrams illustrate the difference between a  $50 \Omega$  resistor versus an inductor having  $50 \Omega$  of reactance and a capacitor also having  $50 \Omega$  of reactance:



<sup>3</sup>Technically, impedance is not a true *phasor* even though it is a complex-number quantity, because a phasor fundamentally represents a waveform. Impedance is really the ratio between two different waveforms and not a waveform unto itself. However, you will sometimes find the term *phasor* in reference to any AC circuit quantity in complex-number form.

Some examples<sup>4</sup> of component impedances are shown here:

- A 570  $\Omega$  resistor at any frequency will have an impedance of:

$$570 \Omega \angle 0^\circ \text{ (polar form)}$$

$$570 + j0 \Omega \text{ (rectangular form)}$$

- A 3.5 H inductor at a frequency of 120 Hz will have an impedance of:

$$2.639 \text{ k}\Omega \angle +90^\circ \text{ (polar form)}$$

$$0 + j2.639 \text{ k}\Omega \text{ (rectangular form)}$$

- A 0.01  $\mu\text{F}$  capacitor at a frequency of 3 kHz will have an impedance of:

$$5.305 \text{ k}\Omega \angle -90^\circ \text{ (polar form)}$$

$$0 - j5.305 \text{ k}\Omega \text{ (rectangular form)}$$

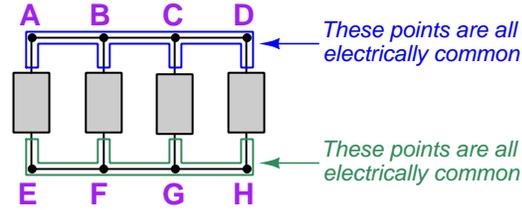
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<sup>4</sup>Try calculating these impedance values from the given component values, to check your understanding of how reactances related to impedances. This is a good learning strategy to apply when reading any mathematical text: work through the presented examples on your own to see if you achieve the same results! Please note that when you apply either the  $X_L = 2\pi fL$  formula or the  $X_C = \frac{1}{2\pi fC}$  formula using your calculator to compute reactance, the result will *only* be a reactance value and not a (complex) impedance value. In order to attach the desired phase angle to your computed reactance value, you will have to perform the additional step of multiplying that reactance by a *unit phasor* which is nothing more than the quantity of 1 with the correct phase angle. For example, a capacitive reactance of 5.305 k $\Omega$  would be multiplied by  $1 \angle -90^\circ$  to yield a capacitive *impedance* of 5.305 k $\Omega \angle -90^\circ$ .

### 3.2 Parallel network properties

Now that we have reviewed some fundamentals of AC electric circuits and drawn comparisons to DC circuits, let us move on to the topic at hand: *parallel AC circuits*. A “parallel” network, by definition, is one where all components span the same two sets of electrically common points. The following illustration shows four components (each one represented as a nondescript rectangle) connected in parallel with each other, with lettered points for reference:

*Parallel-connected components*



This definition of a parallel network naturally leads to a set of properties unique to this network type:

**Definition:** *Parallel-connected electrical components share two sets of electrically common points.*

**Property #1** Parallel-connected components experience the *same voltage* at any given time, due to the Conservation of Energy (i.e. if electric charge carriers along each set of electrically common points must exist at the same energy levels by virtue of those points’ commonality, then the difference of potential between those two sets of points must be the same for the entire network).  $V_1 = V_2 = V_3 \cdots = V_n$

**Property #2** Currents add in parallel: total current for a set of parallel-connected components is equal to the *phasor sum* of the components’ currents, due to the Conservation of Electric Charge (i.e. electric charges cannot be created nor destroyed, and therefore each stream of charges flowing through the components must add to form the total stream).  $I_{total} = I_1 + I_2 + I_3 \cdots + I_n$ , which is graphically equivalent to stacking current phasors tip-to-tail in a phasor diagram.

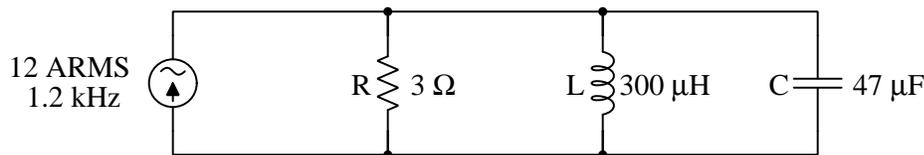
**Property #3** Impedances diminish in parallel: total impedance for a set of parallel-connected impedances is equal to the *reciprocal* of the phasor sum of the reciprocated impedance values.  $Z_{total} = 1/(1/Z_1 + 1/Z_2 + 1/Z_3 \cdots + 1/Z_n)$

These properties hold true for any parallel network because they are rooted in fundamental conservation laws. They apply for AC as well as DC circuits, and they apply for any types of components thusly connected. The major difference between these properties as applied to AC versus DC is that all calculations must be done using phasors in AC rather than simple numbers as

in DC. If we use phasor diagrams to represent additive quantities in a parallel network (e.g. currents), we may stack those phasors tip-to-tail to graphically determine a resultant phasor representing the sum.

### 3.3 Example circuit analysis using complex calculator

Let's analyze the following parallel circuit containing a resistor, inductor, and a capacitor all powered by an AC current source:



A recommended first step is to translate each of the passive components' values into an *impedance* in complex-number form, recalling that resistance has an impedance phase angle<sup>5</sup> of zero degrees, inductance an angle of  $+90^\circ$ , and capacitance an angle of  $-90^\circ$ . The resistor's impedance will simply be its resistance value with a phase angle of zero degrees. For each of the reactive components, though, we must first calculate the amount of reactance (in Ohms) and then apply the proper phase angles:

$$Z_R = 3 \Omega \angle 0^\circ$$

$$X_L = 2\pi fL = (2\pi)(1200 \text{ Hz})(300 \times 10^{-6} \text{ H}) = 2.262 \Omega \quad Z_L = 2.262 \Omega \angle 90^\circ$$

$$X_C = \frac{1}{2\pi fC} = \frac{1}{(2\pi)(1200 \text{ Hz})(47 \times 10^{-6} \text{ F})} = 2.822 \Omega \quad Z_C = 2.822 \Omega \angle -90^\circ$$

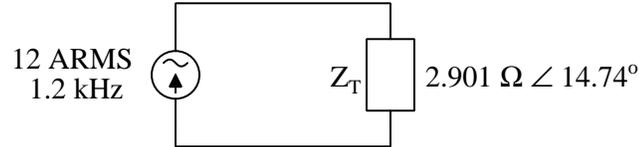
Being a parallel circuit with three branches, we expect the source current will be dividing amongst those three parallel-connected components, but we do not yet know at this point how much of the source current will pass through each branch. A logical step forward in our analysis is to combine the three passive components' impedances together into a single equivalent impedance, just as we would for a three-resistor DC circuit.

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<sup>5</sup>The phase angle value of any impedance represents the phase shift between voltage and current sinusoidal waveforms for that component.

Since we know impedances, like resistances, diminish in parallel, we may use our calculator's complex addition capability to compute this total circuit impedance:

$$Z_T = \frac{1}{\frac{1}{Z_R} + \frac{1}{Z_L} + \frac{1}{Z_C}} = \frac{1}{\frac{1}{3 \Omega \angle 0^\circ} + \frac{1}{2.262 \Omega \angle 90^\circ} + \frac{1}{2.822 \Omega \angle -90^\circ}} = 2.901 \Omega \angle 14.74^\circ$$



Now we may apply Ohm's Law to this circuit, knowing both total current and total impedance. Multiplying source current by total impedance will yield voltage for all components in this parallel network, and since the source current is specified in Amperes *RMS* this means the computed voltage will also be in RMS units. As no phase reference was given to us, we will arbitrarily set the source current at 0 degrees:

$$V = IZ = (12 \text{ A} \angle 0^\circ)(2.901 \Omega \angle 14.74^\circ) = 34.81 \text{ V} \angle 14.74^\circ$$

At this juncture we know all the information necessary to calculate circuit powers and power factor. Apparent power ( $S$ ) is just the product of  $V$  and  $I$  RMS magnitudes<sup>6</sup> with no phase angles considered:

$$S = (34.81 \text{ V})(12 \text{ A}) = 417.77 \text{ VA}$$

True power ( $P$ ) and reactive power ( $Q$ ) are equal to apparent power ( $S$ ) multiplied by the cosine and sine of the impedance phase angle<sup>7</sup>, respectively:

$$P = IV \cos \theta = S \cos \theta = (417.77 \text{ VA})(\cos 14.74^\circ) = 404.02 \text{ W}$$

$$Q = IV \sin \theta = S \sin \theta = (417.77 \text{ VA})(\sin 14.74^\circ) = 106.33 \text{ VAR}$$

Only the *true* power value of 404.02 Watts represents the rate of energy leaving this circuit, and this is solely the resistor's role. The reactive power value represents the rate of energy alternately absorbed and released by the reactive components (i.e. capacitor and inductor). Power factor is simply the cosine of the circuit impedance phase angle, equivalent to the ratio between true power and apparent power:

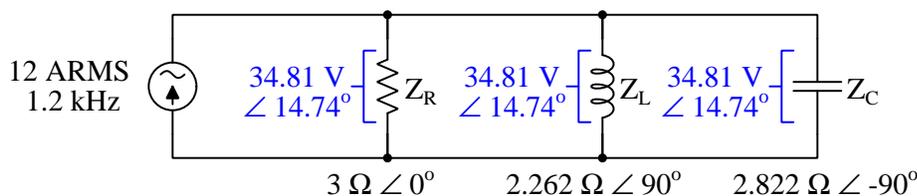
$$\text{P.F.} = \cos \theta = \cos 14.74^\circ = 0.9671$$

<sup>6</sup>Any electronic calculator capable of performing complex-number arithmetic should provide a function to deliver just the polar-form magnitude (and not the angle) of any complex quantity. Applying this function to the complex voltage value of  $34.81 \angle 14.74^\circ$  yields the simple value of 34.81 with no rounding.

<sup>7</sup>Similarly, any electronic calculator with complex-number functions will provide a means to extract the polar-form angle from any complex quantity so that the angle by itself may be used with no rounding resulting from re-typing. Applying this function to the total impedance value of  $2.901 \Omega \angle 14.74^\circ$  yields  $14.74^\circ$  precisely.

Power factor is unitless, but we may further qualify this value by saying it is  $0.9671$  *lagging*, because the total current angle of 0 degrees *lags* behind the total voltage angle of  $+14.74$  degrees. In other words, voltage leading current is the same concept as current lagging voltage, and the “leading” or “lagging” nature of power factor is conventionally based on the *current’s* phase angle relative to voltage.

Returning to our analysis of voltages and currents, we are ready to “expand” this single-impedance equivalent circuit to its original form. Since we are expanding  $Z_T$  into three parallel-connected impedances, and we know it is *voltage* that is common throughout any parallel network, we may transfer the calculated value for circuit voltage to each of the three impedances:



Now we are prepared to calculate currents through each of the passive components using Ohm’s Law:

$$I_R = \frac{V}{Z_R} = \frac{34.81 \text{ V} \angle 14.74^\circ}{3 \Omega \angle 0^\circ} = 11.60 \text{ A} \angle 14.74^\circ$$

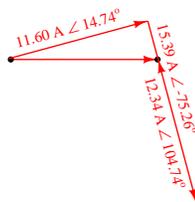
$$I_L = \frac{V}{Z_L} = \frac{34.81 \text{ V} \angle 14.74^\circ}{2.262 \Omega \angle 90^\circ} = 15.39 \text{ A} \angle -75.26^\circ$$

$$I_C = \frac{V}{Z_C} = \frac{34.81 \text{ V} \angle 14.74^\circ}{2.822 \Omega \angle -90^\circ} = 12.34 \text{ A} \angle 104.74^\circ$$

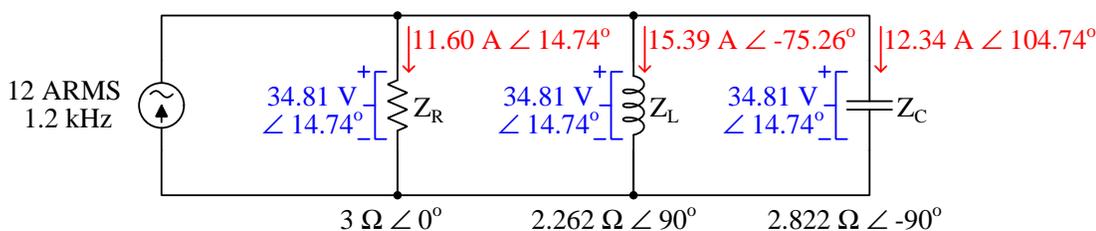
As a final check on our work, we can apply Kirchoff’s Current Law by adding these three component currents together to verify that they do indeed add up to the source current. Recalling all values from our calculator’s memory to avoid rounding errors, the result is *exactly* 12 Amperes at 0 degrees:

$$(11.60 \text{ A} \angle 14.74^\circ) + (15.39 \text{ A} \angle -75.26^\circ) + (12.34 \text{ A} \angle 104.74^\circ) = 12.00 \text{ A} \angle 0^\circ$$

At first glance, this sum may not seem correct. Looking only at current magnitudes, it seems impossible that 11.60 Amperes plus 15.39 Amperes plus 12.34 Amperes could somehow equal 12 Amperes. However, we must remember these are all *phasor* quantities, possessing *angles* as well as magnitudes. A *phasor diagram* makes the result more comprehensible:



A final step we should take is the assignment of *current arrows* on the circuit diagram. Even though this is AC and not DC, those arrows are still useful in order to give meaning<sup>8</sup> to the calculated current angles, just as + and – voltage polarity symbols give context to the phase angle of any AC voltage. The upward direction of current through the source was given in the schematic diagram symbol, and so this must be the labeling of the 12 Amperes at 0 degrees. The general rule in AC circuit analysis is this: *Assign voltage polarities and current arrows to the AC energy source as though it was a DC source, and to all reactive and resistive components as though they were DC loads.* We could have done this at the very beginning of our analysis, but in this rather simple circuit it works just as well to do it now:

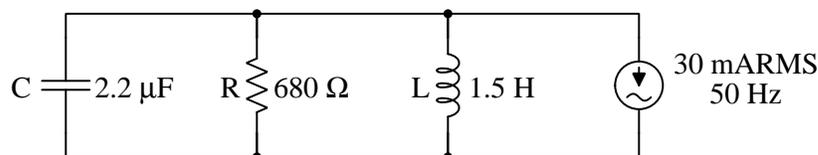


Voltage polarity and current arrow annotations become essential when applying Kirchoff's Laws, because they indicate to us whether the quantities in question must be *added to* each other or *subtracted from* each other. Our last analytical step of adding the three passive component currents together to check that the sum equals the source current really didn't *require* us to have arrows drawn on the diagram because the concept was familiar enough to anyone well-practiced in DC circuit analysis. However, now that the diagram has been annotated with arrows, it is clear to see how the resistor, inductor, and capacitor currents *must* add up to equal the source current: the passive component currents are all flowing downward, feeding into the upward-flowing source current.

<sup>8</sup>An arrow represents the actual direction of conventional current flow at the instant the current's waveform reaches its 0° point in time, just as voltage polarity symbols (+ and –) show the actual polarity of voltage at the instant in time the voltage waveform reaches 0°. The inductor and capacitor currents, for example, appear in the schematic diagram as though they are aiding each other (both flowing downward). However, their phase angles are entirely opposed to each other, with –75.26° and 104.74° being a full 180 degrees apart. The phasor diagram makes this clear, with the capacitor's current phasor pointed opposite to the inductor's current phasor. Thus, the arrow annotations must be considered in tandem with the phase angle of each current, and not as simultaneous indicators.

### 3.4 Example circuit analysis using ordinary calculator

Calculators capable of complex-number arithmetic ease the burden of AC circuit analysis because they make that analysis almost as simple as for DC circuits: simply represent each and every quantity as a complex number rather than a scalar number, and nearly all the same principles (e.g. Ohm's Law, Kirchhoff's Laws, properties of series and parallel networks) still apply. However, it is good to know how to perform these same analyses without the benefit of an advanced calculator not just for occasions where such a calculator is unavailable, but also for scenarios with missing information that might make it impossible to represent all the given information in full complex form. In this section we will analyze a parallel RLC circuit using arithmetic functions provided by any scientific calculator:



As usual, we will begin by translating each of these passive component values into an *impedance*:

$$Z_R = 680 \Omega \angle 0^\circ$$

$$X_L = 2\pi fL = (2\pi)(50 \text{ Hz})(1.5 \text{ H}) = 471.24 \Omega \quad Z_L = 471.24 \Omega \angle 90^\circ$$

$$X_C = \frac{1}{2\pi fC} = \frac{1}{(2\pi)(50 \text{ Hz})(2.2 \times 10^{-6} \text{ F})} = 1446.9 \Omega \quad Z_C = 1446.9 \Omega \angle -90^\circ$$

The next logical step is to calculate a total impedance using the “diminishing” formula, and here we encounter our first obstacle with not having a complex-number calculator at our disposal: there is no convenient way to reciprocate each of the impedances, add them together, and reciprocate again to arrive at a total impedance. We know we cannot disregard the phase angles of each impedance, so what do we do?

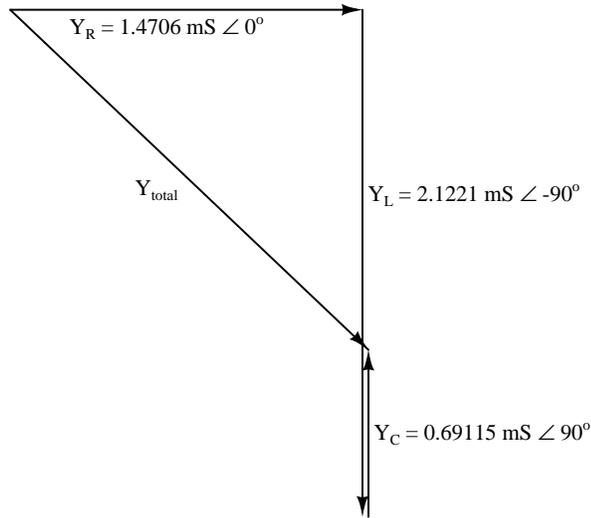
Reciprocation of a complex number in polar form is relatively easy: just reciprocate the magnitude and negate the sign of the angle. When we do this, the nature of each quantity fundamentally alters: a reciprocated impedance is no longer an impedance ( $Z$ ) measured in Ohms, but rather is now an *admittance* ( $Y = \frac{1}{Z}$ ) measured in *Siemens*. This is analogous to reciprocating a resistance ( $R$ ) to arrive at a *conductance*<sup>9</sup> ( $G = \frac{1}{R}$ ). Doing this to all three component impedances:

$$Y_R = \frac{1}{Z_R} = \frac{1}{680 \Omega \angle 0^\circ} = 1.4706 \text{ mS} \angle 0^\circ$$

$$Y_L = \frac{1}{Z_L} = \frac{1}{471.24 \Omega \angle 90^\circ} = 2.1221 \text{ mS} \angle -90^\circ$$

$$Y_C = \frac{1}{Z_C} = \frac{1}{1446.9 \Omega \angle -90^\circ} = 0.69115 \text{ mS} \angle 90^\circ$$

Our next step is to add these three admittances together, following the “diminishing” formula. As we already know, we may graphically add complex-number quantities by stacking phasor arrows tip-to-tail on a phasor diagram, which is conceptually easier than the symbolic method of complex-number addition which requires conversion into rectangular form and then adding all the real quantities together and all the imaginary quantities together<sup>10</sup>. The sum will be the resultant vector from the tail of the first to the tip of the last:



<sup>9</sup>The reciprocal of a reactance ( $X$ ) is called *susceptance* and is symbolized as  $B$ . It is more proper to consider these component values as admittances, though, when we include their angles. Susceptance, like conductance, is a scalar quantity and as such lacks phase angle.

<sup>10</sup>In this case,  $(0.0014706 + j0) + (0 - j0.0021221) + (0 + j0.00069115) = 0.0014706 - j0.0014309$ . This rectangular-form sum may be converted to polar form using the Pythagorean Theorem to calculate magnitude and the arctangent function to calculate angle, yielding  $0.0020519 \angle -44.217^\circ$ .

Since these stacked vectors comprise a right-triangle, we may calculate total admittance ( $Y_{total}$ ) magnitude using the Pythagorean Theorem with just the magnitudes<sup>11</sup> of  $Y_R$ ,  $Y_L$ , and  $Y_C$ :

$$Y_{total} = \sqrt{Y_R^2 + (Y_C - Y_L)^2}$$

$$Y_{total} = \sqrt{(1.4706 \text{ mS})^2 + ((0.69115 \text{ mS}) - (2.1221 \text{ mS}))^2}$$

$$Y_{total} = 2.0519 \text{ mS}$$

Total impedance magnitude is simply the reciprocal of total admittance magnitude:

$$Z_{total} = \frac{1}{Y_{total}} = \frac{1}{2.0519 \text{ mS}} = 487.36 \Omega$$

We still need to find the angle of this total impedance in order to fully quantify it, though. The Pythagorean Theorem only yields the *length* of the hypotenuse vector, not its angle. To find the angle relative to the horizontal, we must apply a trigonometric arc-function. In this case we will use the arc-tangent, with  $Y_R$ 's magnitude as the adjacent side-length and the magnitude of  $Y_C - Y_L$  as the opposite side-length:

$$\theta = \arctan\left(\frac{Y_C - Y_L}{Y_R}\right)$$

$$\theta = \arctan\left(\frac{0.69115 \text{ mS} - 2.1221 \text{ mS}}{1.4706 \text{ mS}}\right)$$

$$\theta = -44.217^\circ$$

This calculated angle is the angle of total admittance ( $Y_{total}$ ). Remember that we must reciprocate admittance to arrive at impedance ( $Z = \frac{1}{Y}$ ). Therefore, we must negate the sign of this calculated angle to yield the circuit's total impedance phase angle. This means the circuit's total impedance is 487.36 Ohms at an angle of *positive* 44.217 degrees:

$$Z_{total} = 487.36 \Omega \angle 44.217^\circ$$

This phase angle may be used to calculate the circuit's power factor:

$$\text{P.F.} = \cos \theta = \cos 44.217^\circ = 0.71671$$

We can tell that this power factor is *lagging* because the total impedance phase angle is positive rather than negative. In other words, the inductive influence is greater than the capacitive influence in this circuit.

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<sup>11</sup>Since we are doing this calculation using only scalar quantities, we could have just as accurately written the Pythagorean Theorem formula as  $Y_{total} = \sqrt{G^2 + (X_C - X_L)^2}$ , being the square-root of the sum of the square of conductance and the square of the difference in reactances.

Apparent power may be calculated from source current and total impedance magnitude, and the other powers from that:

$$S = I^2 Z_{total} = (30 \text{ mA})^2 (487.36 \Omega) = 438.63 \text{ mVA}$$

$$P = S \cos \theta = \cos(44.217^\circ) = 314.37 \text{ mW}$$

$$Q = S \sin \theta = \sin(44.217^\circ) = 305.89 \text{ mVAR lagging}$$

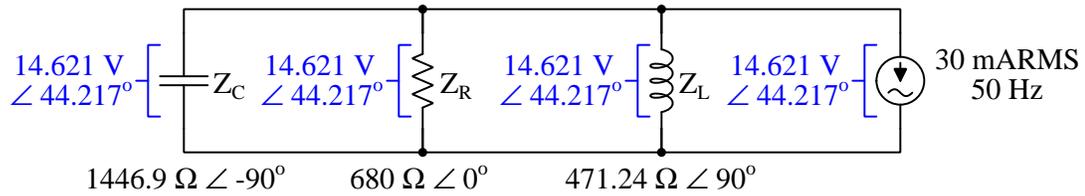
Now that we know the circuit's total impedance, we may calculate the voltage across all four parallel components by applying Ohm's Law. Multiplication of polar complex numbers is simple, consisting of the product of the magnitudes and the sum of the angles:

$$V_{total} = I_{total} Z_{total}$$

$$V_{total} = (30 \text{ mA} \angle 0^\circ)(487.36 \Omega \angle 44.217^\circ)$$

$$V_{total} = (30 \text{ mA})(487.36 \Omega) \angle (0^\circ + 44.217^\circ)$$

$$V_{total} = 14.621 \text{ V} \angle 44.217^\circ$$



Now we are prepared to calculate currents through each of the passive components using Ohm's Law, dividing these polar complex quantities by finding the quotients of the magnitudes and the differences of the angles:

$$I_R = \frac{V_{total}}{Z_R} = \frac{14.621 \text{ V} \angle 44.217^\circ}{680 \Omega \angle 0^\circ} = 21.501 \text{ mA} \angle 44.217^\circ$$

$$I_L = \frac{V_{total}}{Z_L} = \frac{14.621 \text{ V} \angle 44.217^\circ}{471.24 \Omega \angle 90^\circ} = 31.026 \text{ mA} \angle -45.783^\circ$$

$$I_C = \frac{V_{total}}{Z_C} = \frac{14.621 \text{ V} \angle 44.217^\circ}{1446.9 \Omega \angle -90^\circ} = 10.105 \text{ mA} \angle 134.22^\circ$$

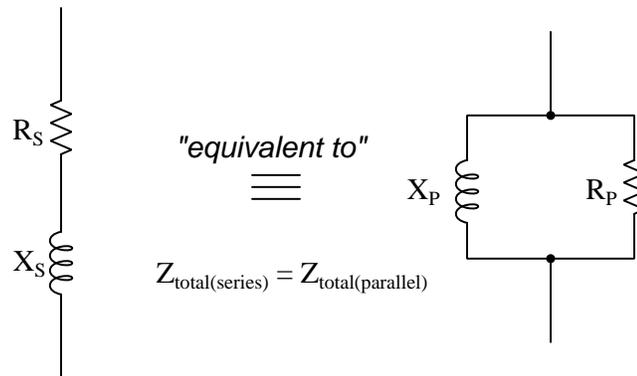
## Chapter 4

# Derivations and Technical References

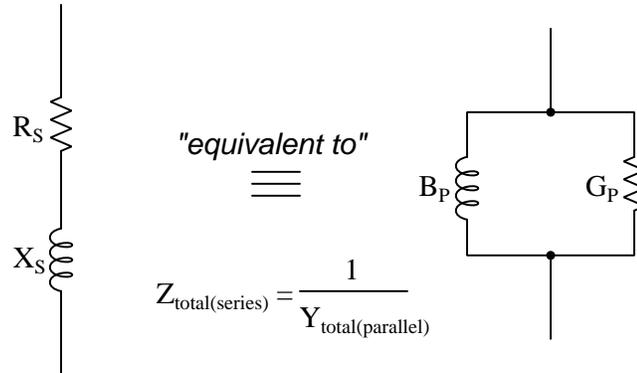
This chapter is where you will find mathematical derivations too detailed to include in the tutorial, and/or tables and other technical reference material.

## 4.1 Equivalent series and parallel XR networks

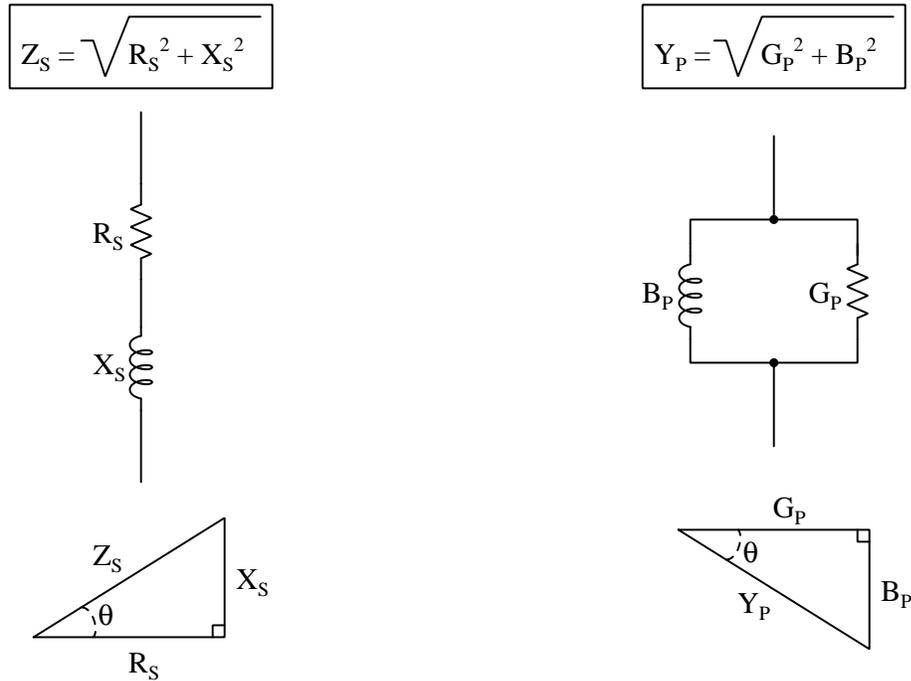
It is often useful in AC circuit analysis to be able to convert a series combination of resistance and reactance into an equivalent parallel combination of resistance and reactance, or vice-versa:



We know that while resistances and reactances add (as phasor quantities) in series, the same cannot be said in parallel. However, the reciprocal of resistance (called *conductance*,  $G$ ) and the reciprocal of reactance (called *susceptance*,  $B$ ) do add as phasor quantities in parallel to yield a sum known as *admittance* ( $Y$ ) which is the reciprocal of impedance ( $Z$ ):



These sums may be computed using scalar numbers, with series impedance ( $Z$ ) being the Pythagorean sum of  $R$  and  $X$  being  $Z$ , and parallel admittance ( $Y$ ) being the Pythagorean sum of  $G$  and  $B$ :



If these two circuits are truly equivalent to one another, having the same total impedance, then their representative triangles should be geometrically similar (identical angles, same proportions of side lengths). With equal proportions,  $\frac{R_S}{Z_S}$  in the series circuit triangle should be the same ratio as  $\frac{G_P}{Y_P}$  in the parallel circuit triangle, that is  $\frac{R_S}{Z_S} = \frac{G_P}{Y_P}$ .

We may derive an equation relating resistance in the series network to resistance in the parallel network (and to the total resistance of each network) by taking this proportionality and substituting  $\frac{1}{R_P}$  for  $G_P$  and  $\frac{1}{Z_P}$  for  $Y_P$ :

$$\frac{R_S}{Z_S} = \frac{G_P}{Y_P}$$

$$\frac{R_S}{Z_S} = \frac{\frac{1}{R_P}}{\frac{1}{Z_P}}$$

$$\frac{R_S}{Z_S} = \frac{Z_P}{R_P}$$

$$R_S R_P = Z_S Z_P$$

If these are truly equivalent circuits, then they must have the same total impedance. In other words,  $Z_S = Z_P$ . Simply calling this equal impedance  $Z$  and substituting for both  $Z_S$  and  $Z_P$ :

$$R_S R_P = Z Z$$

$$R_S R_P = Z^2$$

The same proportionality applies just as well to reactance in the two equivalent networks, with similar results:

$$\frac{X_S}{Z_S} = \frac{B_P}{Y_P}$$

$$\frac{X_S}{Z_S} = \frac{\frac{1}{X_P}}{\frac{1}{Z_P}}$$

$$\frac{X_S}{Z_S} = \frac{Z_P}{X_P}$$

$$X_S X_P = Z_S Z_P$$

$$X_S X_P = Z Z$$

$$X_S X_P = Z^2$$

With that, we have two equations useful for finding the resistance and reactance values necessary to create an equivalent parallel network for a given series network, or vice-versa:

$$R_S R_P = Z^2 \quad X_S X_P = Z^2$$

Let's apply this to a practical example to see how it works. Take for instance a series network comprised of a  $470\ \Omega$  resistor and an  $80\ \text{mH}$  inductor operating at a frequency of  $1\ \text{kHz}$ , with the goal of determining component values necessary to build an equivalent parallel LR network.



The  $80\ \text{mH}$  inductor will have a reactance of  $502.65\ \Omega$  at  $1\ \text{kHz}$ . Together, the  $470\ \Omega$  resistor and the  $80\ \text{mH}$  inductor make a series impedance value of:

$$Z = \sqrt{R^2 + X^2}$$

$$Z = \sqrt{(470\ \Omega)^2 + (502.65\ \Omega)^2} = 688.16\ \Omega$$

Now that we know the total impedance of the series network, we may calculate both the parallel resistance and parallel reactance values for the equivalent parallel network using the two equations previously derived:

$$R_S R_P = Z^2$$

$$R_P = \frac{Z^2}{R_S}$$

$$R_P = \frac{(688.16\ \Omega)^2}{470\ \Omega} = 1007.58\ \Omega$$

$$X_S X_P = Z^2$$

$$X_P = \frac{Z^2}{X_S}$$

$$X_P = \frac{(688.16\ \Omega)^2}{502.65\ \Omega} = 942.12\ \Omega$$

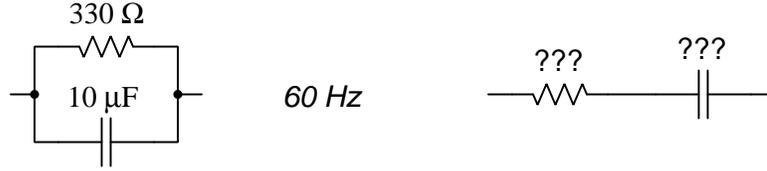
Solving for inductance at  $1\ \text{kHz}$ :

$$X_L = 2\pi fL$$

$$L = \frac{X_L}{2\pi f} = \frac{942.12\ \Omega}{(2\pi)(1000\ \text{Hz})} = 149.94\ \text{mH}$$

Therefore the equivalent parallel network consists of a  $1007.58\ \Omega$  resistor in parallel with a  $149.94\ \text{mH}$  inductor (assuming a frequency of  $1\ \text{kHz}$ ).

Let's apply this to another practical example. Take for instance a parallel network comprised of a  $330\ \Omega$  resistor and a  $10\ \mu\text{F}$  capacitor operating at a frequency of 60 Hz, with the goal of determining component values necessary to build an equivalent series RC network.



The  $10\ \mu\text{F}$  capacitor will have a reactance of  $265.26\ \Omega$  at 60 Hz. Avoiding the use of complex numbers, we may convert  $330\ \Omega$  into a conductance ( $G$ ) and the  $10\ \mu\text{F}$  capacitor's reactance into a susceptance ( $B$ ) to compute the parallel network's total impedance:

$$X_C = \frac{1}{2\pi fC} = \frac{1}{(2\pi)(60)(10\ \mu\text{F})} = 265.26\ \Omega$$

$$B = \frac{1}{X_C} = \frac{1}{265.26\ \Omega} = 3.770\ \text{mS}$$

$$G = \frac{1}{R} = \frac{1}{330\ \Omega} = 3.0303\ \text{mS}$$

$$Y = \sqrt{G^2 + B^2} = \sqrt{(3.0303\ \text{mS})^2 + (3.770\ \text{mS})^2} = 4.837\ \text{mS}$$

$$Z = \frac{1}{Y} = 206.75\ \Omega$$

Now that we know the parallel network's impedance magnitude, we may calculate resistance and reactance for the equivalent series network using our two equations:

$$R_S R_P = Z^2$$

$$R_P = \frac{Z^2}{R_S}$$

$$R_P = \frac{(206.75\ \Omega)^2}{330\ \Omega} = 129.53\ \Omega$$

$$X_S X_P = Z^2$$

$$X_P = \frac{Z^2}{X_S}$$

$$X_P = \frac{(206.75\ \Omega)^2}{265.26\ \Omega} = 161.14\ \Omega$$

Calculating the necessary capacitance to yield 161.14  $\Omega$  of reactance at 60 Hz:

$$X_C = \frac{1}{2\pi fC}$$

$$C = \frac{1}{2\pi fX_C}$$

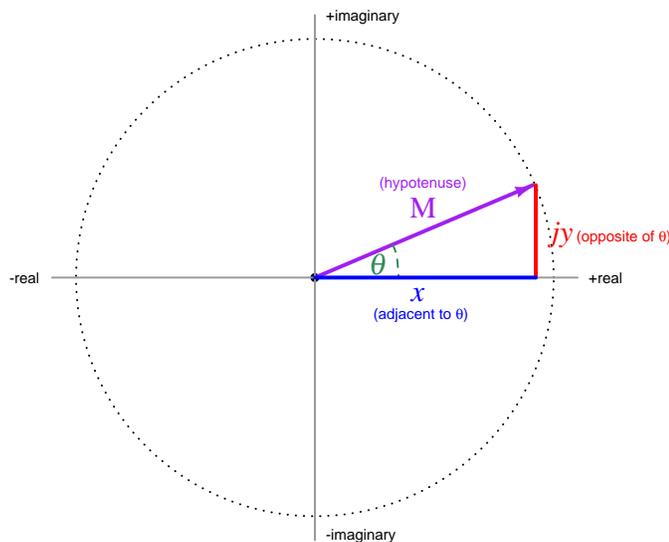
$$C = \frac{1}{(2\pi)(60 \text{ Hz})(161.14 \Omega)} = 16.46 \mu\text{F}$$

Therefore the equivalent series network consists of a 129.53  $\Omega$  resistor in series with a 16.46  $\mu\text{F}$  capacitor (assuming a frequency of 60 Hz).

## 4.2 Complex-number arithmetic

Complex numbers are very useful in AC circuit analysis because each one has the ability to represent both a magnitude and a phase shift between that quantity and some other reference quantity. Despite the existence of electronic calculators and computer software capable of performing arithmetic on complex-number quantities, there are still times when we must perform some calculation on these quantities “by hand”. This technical reference reviews the basic arithmetic operations on complex numbers, complete with examples.

Recall that complex numbers may be represented in either *rectangular* or *polar* form, rectangular being a quantity with both a “real” and an “imaginary” component, and polar being a quantity with a magnitude and an angle. Graphically, these two forms relate to the sides of a right triangle:



**Rectangular form:**  $x + jy$  (where  $j = \sqrt{-1}$ )

**Polar form:**  $M \angle \theta$

To convert from rectangular form to polar form,  $M = \sqrt{x^2 + y^2}$  and  $\theta = \arctan \frac{y}{x}$

To convert from polar form to rectangular form,  $x = M \cos \theta$  and  $y = M \sin \theta$

As we will see, addition and subtraction is easiest to do with rectangular-form notation while multiplication and division is easiest to do with polar-form notation. Thus, circuit analysis doing “long-hand” complex-number arithmetic often involves conversions back and forth between rectangular and polar forms in order to set up the quantities before applying Ohm’s Law, Kirchhoff’s Laws, etc. This can be tedious, and it is also prone to rounding errors. The reader is advised to store all intermediate results in their calculator’s memory and recall when needed, rather than re-type quantities and thereby incur rounding errors due to truncation.

### 4.2.1 Negating complex numbers

The sign of a complex number may be reversed just as easily in rectangular form as in polar form. Rectangular-form negation consists of multiplying  $-1$  through to both the real and imaginary terms. Polar-form negation consists solely of adding 180 degrees to the angle, or alternatively, by reversing the sign of the magnitude and leaving the angle alone.

**Example:** reverse the sign of  $5 - j4$

$$-(5 - j4)$$

$$-5 + j4$$

**Example:** reverse the sign of  $6\angle 30^\circ$

$$-(6\angle 30^\circ)$$

$$6\angle 210^\circ = 6\angle -150^\circ = -6\angle 30^\circ$$

### 4.2.2 Adding complex numbers

Complex numbers are most easily added in *rectangular form*: simply add the real portions and then add the imaginary portions.

**Example:** add  $5 - j4$  to  $-1 - j3$

$$(5 - j4) + (-1 - j3)$$

$$(5 + (-1)) + (-j4 + (-j3))$$

$$4 - j7$$

### 4.2.3 Subtracting complex numbers

Complex numbers are most easily subtracted in *rectangular form*: simply subtract the real portions and then subtract the imaginary portions.

**Example:** subtract  $5 - j4$  from  $-1 - j3$

$$(-1 - j3) - (5 - j4)$$

$$(-1 - (5)) + (-j3 - (-j4))$$

$$-6 + j1$$

#### 4.2.4 Multiplying complex numbers

Complex numbers are most easily multiplied in *polar form*: simply multiply the magnitudes and add the angles.

**Example:** multiply  $6\angle 30^\circ$  by  $2\angle -10^\circ$

$$(6\angle 30^\circ) \times (2\angle -10^\circ)$$

$$(6 \times 2)\angle(30^\circ + (-10^\circ))$$

$$12\angle 20^\circ$$

Multiplication of rectangular-form complex numbers less straight-forward than with polar-form numbers, and resembles multiplication of algebraic polynomials:

**Example:** multiply  $5 - j4$  by  $-1 - j3$

$$(5 - j4) \times (-1 - j3)$$

$$(5 \times (-1)) + (5 \times (-j3)) + (-j4 \times (-1)) + (-j4 \times (-j3))$$

$$(-5) + (-j15) + (j4) + (j^2 12)$$

$$(-5) + (-j15) + (j4) + ((-1)12)$$

$$(-5) + (-j15) + (j4) + (-12)$$

$$-17 - j11$$

#### 4.2.5 Dividing complex numbers

Complex numbers are most easily divided in *polar form*: simply divide the magnitudes and subtract the angles.

**Example:** divide  $6\angle 30^\circ$  by  $2\angle -10^\circ$

$$\frac{6\angle 30^\circ}{2\angle -10^\circ}$$

$$\frac{6}{2}\angle(30^\circ - (-10^\circ))$$

$$3\angle 40^\circ$$

### 4.2.6 Reciprocating complex numbers

Reciprocation is division into one, and so complex numbers are reciprocated most easily in *polar form* just as division is best performed in polar form: simply reciprocate the magnitude and negate the angle.

**Example:** reciprocate  $2\angle -10^\circ$

$$\frac{1}{2\angle -10^\circ}$$

$$\frac{1}{2}\angle -(-10^\circ)$$

$$0.5\angle 10^\circ$$

### 4.2.7 Calculator tips

Here is some advice when using calculators to do complex-number arithmetic:

- When manually entering a complex-number value, enclose that value in parentheses. Some calculators struggle to properly perform order-of-operations with complex numbers. For example, some calculators will interpret  $45\angle 30^\circ \times 5$  as  $45\angle(30^\circ \times 5)$  to give  $45\angle 150^\circ$  when what was really intended was  $(45\angle 30^\circ) \times 5 = 225\angle 30^\circ$ . Also, note that the practice of highlighting previous results in a multi-line display and then “pasting” those results into a new calculation may suffer similar problems.
- *Never* re-enter a non-round computed result, but instead save that to a memory location and then recall from memory when needed for further calculations. You will find that rounding errors compound *aggressively* in complex-number arithmetic, and so the general good habit of using memory locations becomes a near-necessity with these calculations. Another important benefit to using memory locations is the avoidance of the order-of-operations problem mentioned previously: when recalling a complex-number value from memory and then placing that variable name (e.g.  $x$ ) into subsequent calculations, the calculator treats the memory variable as a complete number rather than incorrectly operating on only one of its parts.

### 4.3 Conductance, admittance, and susceptance

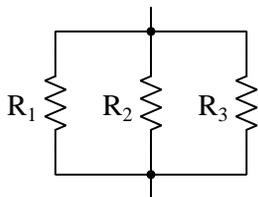
When calculating the total impedance of any parallel AC network, we know that the same reciprocal-of-reciprocals formula used for parallel resistances works if we simply use complex numbers to represent all the impedance values:

$$R_{parallel} = \frac{1}{\frac{1}{R_1} + \frac{1}{R_2} + \cdots + \frac{1}{R_n}} \qquad Z_{parallel} = \frac{1}{\frac{1}{Z_1} + \frac{1}{Z_2} + \cdots + \frac{1}{Z_n}}$$

However, there is another way to approach this, using reciprocal quantities. First, we will see how this same concept applied to DC resistor networks.

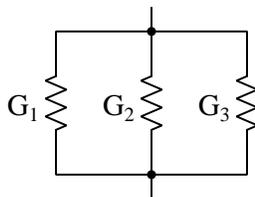
If *resistance* is the degree to which a conductive material resists the passage of electric charge carriers, then *conductance* is the degree to which that material permits their passage. We mathematically define conductance ( $G$ ) as the reciprocal of resistance ( $G = \frac{1}{R}$ ) and we measure it in the unit of *Siemens*<sup>1</sup> rather than Ohms. Conductance has the property of adding in parallel, much like resistance adds in series:

*Resistances diminish in parallel*



$$R_{parallel} = \frac{1}{\frac{1}{R_1} + \frac{1}{R_2} + \frac{1}{R_3}}$$

*Conductances add in parallel*



$$G_{parallel} = G_1 + G_2 + G_3$$

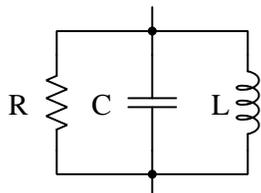
A close inspection of the parallel resistance formula reveals that it is really the parallel conductance formula in disguise: simply substitute  $G$  for  $\frac{1}{R}$  and you will see their equivalence.

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<sup>1</sup>Before the unit of Siemens was christened, conductance used to be expressed in *Mhos*, a “Mho” simply being “Ohm” spelled backwards.

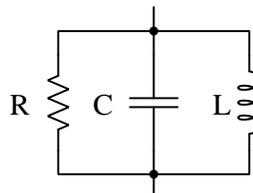
The reciprocal quantity for impedance is called *admittance* and is symbolized by the variable  $Y$ . Just as  $G = \frac{1}{R}$ , so  $Y = \frac{1}{Z}$ . Like conductance, admittance is also measured in the unit of Siemens:

*Impedances diminish in parallel*



$$Z_{\text{parallel}} = \frac{1}{\frac{1}{Z_R} + \frac{1}{Z_C} + \frac{1}{Z_L}}$$

*Admittances add in parallel*



$$Y_{\text{parallel}} = Y_R + Y_C + Y_L$$

When converting complex-number impedance values into admittance values, we see that the magnitude of each is the reciprocal of its counterpart, and that the angles are negated in sign. For example:

- 4700 Ohm resistor:  $Z_R = 4700 \text{ Ohms } \angle 0^\circ$      $Y_R = 212.77 \mu\text{S } \angle 0^\circ$
- 1.5 H inductor at 700 Hz:  $Z_L = 6597.3 \text{ Ohms } \angle 90^\circ$      $Y_L = 151.58 \mu\text{S } \angle -90^\circ$
- 0.56  $\mu\text{F}$  capacitor at 60 Hz:  $Z_C = 4736.8 \text{ Ohms } \angle -90^\circ$      $Y_C = 211.12 \mu\text{S } \angle 90^\circ$

For the scalar quantity of reactance ( $X$ ), there is even a reciprocal counterpart called *susceptance* ( $B = \frac{1}{X}$ ) which is also measured in the unit of Siemens. Being scalar quantities rather than complex numbers, both reactance and susceptance lack phase angles. For example:

- 1.5 H inductor at 700 Hz:  $X_L = 6597.3 \text{ Ohms}$      $B_L = 151.58 \mu\text{S}$
- 0.56  $\mu\text{F}$  capacitor at 60 Hz:  $X_C = 4736.8 \text{ Ohms}$      $B_C = 211.12 \mu\text{S}$



## Chapter 5

# Programming References

A powerful tool for mathematical modeling is text-based *computer programming*. This is where you type coded commands in text form which the computer is able to interpret. Many different text-based languages exist for this purpose, but we will focus here on just two of them, *C++* and *Python*.

## 5.1 Programming in C++

One of the more popular text-based computer programming languages is called *C++*. This is a *compiled* language, which means you must create a plain-text file containing C++ code using a program called a *text editor*, then execute a software application called a *compiler* to translate your “source code” into instructions directly understandable to the computer. Here is an example of “source code” for a very simple C++ program intended to perform some basic arithmetic operations and print the results to the computer’s console:

```
#include <iostream>
using namespace std;

int main (void)
{
    float x, y;

    x = 200;
    y = -560.5;

    cout << "This simple program performs basic arithmetic on" << endl;
    cout << "the two numbers " << x << " and " << y << " and then" << endl;
    cout << "displays the results on the computer's console." << endl;

    cout << endl;

    cout << "Sum = " << x + y << endl;
    cout << "Difference = " << x - y << endl;
    cout << "Product = " << x * y << endl;
    cout << "Quotient of " << x / y << endl;

    return 0;
}
```

Computer languages such as C++ are designed to make sense when read by human programmers. The general order of execution is left-to-right, top-to-bottom just the same as reading any text document written in English. Blank lines, indentation, and other “whitespace” is largely irrelevant in C++ code, and is included only to make the code more pleasing<sup>1</sup> to view.

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<sup>1</sup>Although not included in this example, *comments* preceded by double-forward slash characters (*//*) may be added to source code as well to provide explanations of what the code is supposed to do, for the benefit of anyone reading it. The compiler application will ignore all comments.

Let's examine the C++ source code to explain what it means:

- `#include <iostream>` and `using namespace std;` are set-up instructions to the compiler giving it some context in which to interpret your code. The code specific to your task is located between the brace symbols (`{` and `}`, often referred to as “curly-braces”).
- `int main (void)` labels the “Main” function for the computer: the instructions within this function (lying between the `{` and `}` symbols) it will be commanded to execute. Every complete C++ program contains a `main` function at minimum, and often additional functions as well, but the `main` function is where execution always begins. The `int` declares this function will return an *integer* number value when complete, which helps to explain the purpose of the `return 0;` statement at the end of the `main` function: providing a numerical value of zero at the program's completion as promised by `int`. This returned value is rather incidental to our purpose here, but it is fairly standard practice in C++ programming.
- Grouping symbols such as parentheses and {braces} abound in C, C++, and other languages (e.g. Java). Parentheses typically group data to be processed by a function, called *arguments* to that function. Braces surround lines of executable code belonging to a particular function.
- The `float` declaration reserves places in the computer's memory for two *floating-point* variables, in this case the variables' names being `x` and `y`. In most text-based programming languages, variables may be named by single letters or by combinations of letters (e.g. `xyz` would be a single variable).
- The next two lines assign numerical values to the two variables. Note how each line terminates with a semicolon character (`;`) and how this pattern holds true for most of the lines in this program. In C++ semicolons are analogous to periods at the ends of English sentences. This demarcation of each line's end is necessary because C++ ignores whitespace on the page and doesn't “know” otherwise where one line ends and another begins.
- All the other instructions take the form of a `cout` command which prints characters to the “standard output” stream of the computer, which in this case will be text displayed on the console. The double-less-than symbols (`<<`) show data being sent *toward* the `cout` command. Note how verbatim text is enclosed in quotation marks, while variables such as `x` or mathematical expressions such as `x - y` are not enclosed in quotations because we want the computer to display the numerical values represented, not the literal text.
- Standard arithmetic operations (add, subtract, multiply, divide) are represented as `+`, `-`, `*`, and `/`, respectively.
- The `endl` found at the end of every `cout` statement marks the end of a line of text printed to the computer's console display. If not for these `endl` inclusions, the displayed text would resemble a run-on sentence rather than a paragraph. Note the `cout << endl;` line, which does nothing but create a blank line on the screen, for no reason other than esthetics.

After saving this *source code* text to a file with its own name (e.g. `myprogram.cpp`), you would then *compile* the source code into an *executable* file which the computer may then run. If you are using a console-based compiler such as *GCC* (very popular within variants of the Unix operating system<sup>2</sup>, such as Linux and Apple’s OS X), you would type the following command and press the Enter key:

```
g++ -o myprogram.exe myprogram.cpp
```

This command instructs the GCC compiler to take your source code (`myprogram.cpp`) and create with it an executable file named `myprogram.exe`. Simply typing `./myprogram.exe` at the command-line will then execute your program:

```
./myprogram.exe
```

If you are using a graphic-based C++ development system such as Microsoft Visual Studio<sup>3</sup>, you may simply create a new console application “project” using this software, then paste or type your code into the example template appearing in the editor window, and finally run your application to test its output.

As this program runs, it displays the following text to the console:

```
This simple program performs basic arithmetic on
the two numbers 200 and -560.5 and then
displays the results on the computer’s console.
```

```
Sum = -360.5
Difference = 760.5
Product = -112100
Quotient of -0.356824
```

As crude as this example program is, it serves the purpose of showing how easy it is to write and execute simple programs in a computer using the C++ language. As you encounter C++ example programs (shown as source code) in any of these modules, feel free to directly copy-and-paste the source code text into a text editor’s screen, then follow the rest of the instructions given here (i.e. save to a file, compile, and finally run your program). You will find that it is generally easier to

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<sup>2</sup>A very functional option for users of Microsoft Windows is called *Cygwin*, which provides a Unix-like console environment complete with all the customary utility applications such as GCC!

<sup>3</sup>Using Microsoft Visual Studio community version 2017 at the time of this writing to test this example, here are the steps I needed to follow in order to successfully compile and run a simple program such as this: (1) Start up Visual Studio and select the option to create a New Project; (2) Select the Windows Console Application template, as this will perform necessary set-up steps to generate a console-based program which will save you time and effort as well as avoid simple errors of omission; (3) When the editing screen appears, type or paste the C++ code within the `main()` function provided in the template, deleting the “Hello World” `cout` line that came with the template; (4) Type or paste any preprocessor directives (e.g. `#include` statements, `namespace` statements) necessary for your code that did not come with the template; (5) Lastly, under the Debug drop-down menu choose either Start Debugging (F5 hot-key) or Start Without Debugging (Ctrl-F5 hotkeys) to compile (“Build”) and run your new program. Upon execution a console window will appear showing the output of your program.

learn computer programming by closely examining others' example programs and modifying them than it is to write your own programs starting from a blank screen.

## 5.2 Programming in Python

Another text-based computer programming language called *Python* allows you to type instructions at a terminal prompt and receive immediate results without having to compile that code. This is because Python is an *interpreted* language: a software application called an *interpreter* reads your source code, translates it into computer-understandable instructions, and then executes those instructions in one step.

The following shows what happens on my personal computer when I start up the Python interpreter on my personal computer, by typing `python3`<sup>4</sup> and pressing the Enter key:

```
Python 3.7.2 (default, Feb 19 2019, 18:15:18)
[GCC 4.1.2] on linux
Type "help", "copyright", "credits" or "license" for more information.
>>>
```

The `>>>` symbols represent the prompt within the Python interpreter “shell”, signifying readiness to accept Python commands entered by the user.

Shown here is an example of the same arithmetic operations performed on the same quantities, using a Python interpreter. All lines shown preceded by the `>>>` prompt are entries typed by the human programmer, and all lines shown without the `>>>` prompt are responses from the Python interpreter software:

```
>>> x = 200
>>> y = -560.5
>>> x + y
-360.5
>>> x - y
760.5
>>> x * y
-112100.0
>>> x / y
-0.35682426404995538
>>> quit()
```

---

<sup>4</sup>Using version 3 of Python, which is the latest at the time of this writing.

More advanced mathematical functions are accessible in Python by first entering the line `from math import *` which “imports” these functions from Python’s math *library* (with functions identical to those available for the C programming language, and included on any computer with Python installed). Some examples show some of these functions in use, demonstrating how the Python interpreter may be used as a scientific calculator:

```
>>> from math import *
>>> sin(30.0)
-0.98803162409286183
>>> sin(radians(30.0))
0.49999999999999994
>>> pow(2.0, 5.0)
32.0
>>> log10(10000.0)
4.0
>>> e
2.7182818284590451
>>> pi
3.1415926535897931
>>> log(pow(e,6.0))
6.0
>>> asin(0.7071068)
0.78539819000368838
>>> degrees(asin(0.7071068))
45.000001524425265
>>> quit()
```

Note how trigonometric functions assume angles expressed in *radians* rather than *degrees*, and how Python provides convenient functions for translating between the two. Logarithms assume a base of  $e$  unless otherwise stated (e.g. the `log10` function for common logarithms).

The interpreted (versus compiled) nature of Python, as well as its relatively simple syntax, makes it a good choice as a person’s first programming language. For complex applications, interpreted languages such as Python execute slower than compiled languages such as C++, but for the very simple examples used in these learning modules speed is not a concern.

Another Python math library is `cmath`, giving Python the ability to perform arithmetic on complex numbers. This is very useful for AC circuit analysis using *phasors*<sup>5</sup> as shown in the following example. Here we see Python's interpreter used as a scientific calculator to show series and parallel impedances of a resistor, capacitor, and inductor in a 60 Hz AC circuit:

```
>>> from math import *
>>> from cmath import *
>>> r = complex(400,0)
>>> f = 60.0
>>> xc = 1/(2 * pi * f * 4.7e-6)
>>> zc = complex(0,-xc)
>>> xl = 2 * pi * f * 1.0
>>> zl = complex(0,xl)
>>> r + zc + zl
(400-187.38811239154882j)
>>> 1/(1/r + 1/zc + 1/zl)
(355.837695813625+125.35793777619385j)
>>> polar(r + zc + zl)
(441.717448903332, -0.4381072059213295)
>>> abs(r + zc + zl)
441.717448903332
>>> phase(r + zc + zl)
-0.4381072059213295
>>> degrees(phase(r + zc + zl))
-25.10169387356105
```

When entering a value in rectangular form, we use the `complex()` function where the arguments are the real and imaginary quantities, respectively. If we had opted to enter the impedance values in polar form, we would have used the `rect()` function where the first argument is the magnitude and the second argument is the angle in radians. For example, we could have set the capacitor's impedance (`zc`) as  $X_C \angle -90^\circ$  with the command `zc = rect(xc,radians(-90))` rather than with the command `zc = complex(0,-xc)` and it would have worked the same.

Note how Python defaults to rectangular form for complex quantities. Here we defined a 400 Ohm resistance as a complex value in rectangular form ( $400 + j0 \Omega$ ), then computed capacitive and inductive reactances at 60 Hz and defined each of those as complex (phasor) values ( $0 - jX_c \Omega$  and  $0 + jX_l \Omega$ , respectively). After that we computed total impedance in series, then total impedance in parallel. Polar-form representation was then shown for the series impedance ( $441.717 \Omega \angle -25.102^\circ$ ). Note the use of different functions to show the polar-form series impedance value: `polar()` takes the complex quantity and returns its polar magnitude and phase angle in *radians*; `abs()` returns just the polar magnitude; `phase()` returns just the polar angle, once again in radians. To find the polar phase angle in degrees, we nest the `degrees()` and `phase()` functions together.

The utility of Python's interpreter environment as a scientific calculator should be clear from these examples. Not only does it offer a powerful array of mathematical functions, but also unlimited

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<sup>5</sup>A "phasor" is a voltage, current, or impedance represented as a complex number, either in rectangular or polar form.

assignment of variables as well as a convenient text record<sup>6</sup> of all calculations performed which may be easily copied and pasted into a text document for archival.

It is also possible to save a set of Python commands to a text file using a text editor application, and then instruct the Python interpreter to execute it at once rather than having to type it line-by-line in the interpreter's shell. For example, consider the following Python program, saved under the filename `myprogram.py`:

```
x = 200
y = -560.5

print("Sum")
print(x + y)

print("Difference")
print(x - y)

print("Product")
print(x * y)

print("Quotient")
print(x / y)
```

As with C++, the interpreter will read this source code from left-to-right, top-to-bottom, just the same as you or I would read a document written in English. Interestingly, whitespace *is* significant in the Python language (unlike C++), but this simple example program makes no use of that.

To execute this Python program, I would need to type `python myprogram.py` and then press the Enter key at my computer console's prompt, at which point it would display the following result:

```
Sum
-360.5
Difference
760.5
Product
-112100.0
Quotient
-0.35682426405
```

As you can see, syntax within the Python programming language is simpler than C++, which is one reason why it is often a preferred language for beginning programmers.

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<sup>6</sup>Like many command-line computing environments, Python's interpreter supports "up-arrow" recall of previous entries. This allows quick recall of previously typed commands for editing and re-evaluation.

If you are interested in learning more about computer programming in *any* language, you will find a wide variety of books and free tutorials available on those subjects. Otherwise, feel free to learn by the examples presented in these modules.

## 5.3 Modeling parallel RLC circuits using C++

The following program written in C++ analyzes a parallel RLC circuit energized by a voltage source:

```

#include <iostream>
#include <complex>
#include <cmath>
using namespace std;

int main (void)
{
    double vsrc = 20.0;
    double f = 65.0;
    double r = 10.0;
    double l = 125e-3;
    double c = 81e-6;

    complex <double> zc, zl, zparallel, ic, il, ir, isrc;

    cout << "+-----+-----+-----+ " << " V_source = " << vsrc << " Volts " << endl;
    cout << "|       |       |       | " << " f_source = " << f << " Hertz " << endl;
    cout << "V     R     L     C " << " R = " << r << " Ohms " << endl;
    cout << "|     |     |     | " << " L = " << l << " Henrys " << endl;
    cout << "+-----+-----+-----+ " << " C = " << c << " Farads " << endl << endl;

    zl = complex <double> (0.0, 2 * M_PI * f * l);
    zc = complex <double> (0.0, -1 / (2 * M_PI * f * c));

    ir = vsrc / r;
    il = vsrc / zl;
    ic = vsrc / zc;
    isrc = ir + il + ic;
    zparallel = 1.0/(1.0/r + 1.0/zl + 1.0/zc);

    cout << "Z_L = " << abs (zl) << " Ohms @ " << arg (zl) * 180 /
        M_PI << " deg " << endl;
    cout << "Z_C = " << abs (zc) << " Ohms @ " << arg (zc) * 180 /
        M_PI << " deg " << endl;
    cout << "Z_total = " << abs (zparallel) << " Ohms @ " << arg (zparallel)
        * 180 / M_PI << " deg " << endl;

    cout << endl;

    cout << "Source current = " << abs (isrc) << " A @ " << arg (isrc) * 180 /

```

```
    M_PI << " deg " << endl;
    cout << "Resistor current = " << abs (ir) << " A @ " << arg (ir) * 180 /
        M_PI << " deg " << endl;
    cout << "Inductor current = " << abs (il) << " A @ " << arg (il) * 180 /
        M_PI << " deg " << endl;
    cout << "Capacitor current = " << abs (ic) << " A @ " << arg (ic) * 180 /
        M_PI << " deg " << endl;

    cout << endl;

    cout << "Apparent power = " << abs (isrc) * abs (vsrc) << " VA " << endl;
    cout << "True power = " << abs (isrc) * abs (vsrc) *
        cos (arg (zparallel)) << " W " << endl;
    cout << "Reactive power = " << abs (isrc) * abs (vsrc) *
        abs (sin (arg (zparallel))) << " VAR " << endl;
    cout << "Power factor = " << cos (arg (zparallel));

    if (arg (zparallel) < 0)
        cout << " leading";
    else
        cout << " lagging";
    cout << endl;

    return 0;
}
```

When run, the output displays as follows:

```
+-----+-----+-----+  V_source = 20 Volts
|       |       |       |  f_source = 65 Hertz
V       R       L       C  R = 10 Ohms
|       |       |       |  L = 0.125 Henrys
+-----+-----+-----+  C = 8.1e-05 Farads

Z_L = 51.0509 Ohms @ 90 deg
Z_C = 30.2289 Ohms @ -90 deg
Z_total = 9.9102 Ohms @ -7.68432 deg

Source current = 2.01812 A @ 7.68432 deg
Resistor current = 2 A @ 0 deg
Inductor current = 0.391766 A @ -90 deg
Capacitor current = 0.661619 A @ 90 deg

Apparent power = 40.3625 VA
True power = 40 W
Reactive power = 5.39707 VAR
Power factor = 0.99102 leading
```

This next C++ program analyzes a series RLC circuit energized by a current source:

```

#include <iostream>
#include <complex>
#include <cmath>
using namespace std;

int main (void)
{
    double isrc = 6.8e-3;
    double f = 3.5e3;
    double r = 2.7e3;
    double l = 50e-3;
    double c = 0.033e-6;

    complex <double> zc, zl, zparallel, ic, il, ir, v;

    cout << "+-----+-----+-----+ " << " I_source = " << isrc << " Amperes " << endl;
    cout << "|      |      |      | " << " f_source = " << f << " Hertz " << endl;
    cout << "I      R      L      C " << " R = " << r << " Ohms " << endl;
    cout << "|      |      |      | " << " L = " << l << " Henrys " << endl;
    cout << "+-----+-----+-----+ " << " C = " << c << " Farads " << endl << endl;

    zl = complex <double> (0.0, 2 * M_PI * f * l);
    zc = complex <double> (0.0, -1 / (2 * M_PI * f * c));

    zparallel = 1.0/(1.0/r + 1.0/zl + 1.0/zc);
    v = isrc * zparallel;
    ir = v / r;
    il = v / zl;
    ic = v / zc;

    cout << "Z_L = " << abs (zl) << " Ohms @ " << arg (zl) * 180 /
        M_PI << " deg " << endl;
    cout << "Z_C = " << abs (zc) << " Ohms @ " << arg (zc) * 180 /
        M_PI << " deg " << endl;
    cout << "Z_total = " << abs (zparallel) << " Ohms @ " << arg (zparallel)
        * 180 / M_PI << " deg " << endl;

    cout << endl;

    cout << "Source voltage = " << abs (v) << " V @ " << arg (v) * 180 /
        M_PI << " deg " << endl;
    cout << "Resistor current = " << abs (ir) << " A @ " << arg (ir) * 180 /

```

```
    M_PI << " deg " << endl;
    cout << "Inductor current = " << abs (il) << " A @ " << arg (il) * 180 /
        M_PI << " deg " << endl;
    cout << "Capacitor current = " << abs (ic) << " A @ " << arg (ic) * 180 /
        M_PI << " deg " << endl;

    cout << endl;

    cout << "Apparent power = " << abs (isrc) * abs (v) << " VA " << endl;
    cout << "True power = " << abs (isrc) * abs (v) *
        cos (arg (zparallel)) << " W " << endl;
    cout << "Reactive power = " << abs (isrc) * abs (v) *
        abs (sin (arg (zparallel))) << " VAR " << endl;
    cout << "Power factor = " << cos (arg (zparallel));

    if (arg (zparallel) < 0)
        cout << " leading";
    else
        cout << " lagging";
    cout << endl;

    return 0;
}
```

When run, the output displays as follows:

```
+-----+-----+-----+ I_source = 0.0068 Amperes
|       |       |       | f_source = 3500 Hertz
I       R       L       C R = 2700 Ohms
|       |       |       | L = 0.05 Henrys
+-----+-----+-----+ C = 3.3e-08 Farads

Z_L = 1099.56 Ohms @ 90 deg
Z_C = 1377.96 Ohms @ -90 deg
Z_total = 2418.69 Ohms @ 26.387 deg

Source voltage = 16.4471 V @ 26.387 deg
Resistor current = 0.00609152 A @ 26.387 deg
Inductor current = 0.0149579 A @ -63.613 deg
Capacitor current = 0.0119358 A @ 116.387 deg

Apparent power = 0.11184 VA
True power = 0.100188 W
Reactive power = 0.0497055 VAR
Power factor = 0.895812 lagging
```

## Chapter 6

# Questions

This learning module, along with all others in the ModEL collection, is designed to be used in an inverted instructional environment where students independently read<sup>1</sup> the tutorials and attempt to answer questions on their own *prior* to the instructor's interaction with them. In place of lecture<sup>2</sup>, the instructor engages with students in Socratic-style dialogue, probing and challenging their understanding of the subject matter through inquiry.

Answers are not provided for questions within this chapter, and this is by design. Solved problems may be found in the Tutorial and Derivation chapters, instead. The goal here is *independence*, and this requires students to be challenged in ways where others cannot think for them. Remember that you always have the tools of *experimentation* and *computer simulation* (e.g. SPICE) to explore concepts!

The following lists contain ideas for Socratic-style questions and challenges. Upon inspection, one will notice a strong theme of *metacognition* within these statements: they are designed to foster a regular habit of examining one's own thoughts as a means toward clearer thinking. As such these sample questions are useful both for instructor-led discussions as well as for self-study.

---

<sup>1</sup>Technical reading is an essential academic skill for any technical practitioner to possess for the simple reason that the most comprehensive, accurate, and useful information to be found for developing technical competence is in textual form. Technical careers in general are characterized by the need for continuous learning to remain current with standards and technology, and therefore any technical practitioner who cannot read well is handicapped in their professional development. An excellent resource for educators on improving students' reading prowess through intentional effort and strategy is the book *Reading For Understanding – How Reading Apprenticeship Improves Disciplinary Learning in Secondary and College Classrooms* by Ruth Schoenbach, Cynthia Greenleaf, and Lynn Murphy.

<sup>2</sup>Lecture is popular as a teaching method because it is easy to implement: any reasonably articulate subject matter expert can talk to students, even with little preparation. However, it is also quite problematic. A good lecture always makes complicated concepts seem easier than they are, which is bad for students because it instills a false sense of confidence in their own understanding; reading and re-articulation requires more cognitive effort and serves to verify comprehension. A culture of teaching-by-lecture fosters a debilitating dependence upon direct personal instruction, whereas the challenges of modern life demand independent and critical thought made possible only by gathering information and perspectives from afar. Information presented in a lecture is ephemeral, easily lost to failures of memory and dictation; text is forever, and may be referenced at any time.

## GENERAL CHALLENGES FOLLOWING TUTORIAL READING

- Summarize as much of the text as you can in one paragraph of your own words. A helpful strategy is to explain ideas as you would for an intelligent child: as simple as you can without compromising too much accuracy.
- Simplify a particular section of the text, for example a paragraph or even a single sentence, so as to capture the same fundamental idea in fewer words.
- Where did the text make the most sense to you? What was it about the text's presentation that made it clear?
- Identify where it might be easy for someone to misunderstand the text, and explain why you think it could be confusing.
- Identify any new concept(s) presented in the text, and explain in your own words.
- Identify any familiar concept(s) such as physical laws or principles applied or referenced in the text.
- Devise a proof of concept experiment demonstrating an important principle, physical law, or technical innovation represented in the text.
- Devise an experiment to disprove a plausible misconception.
- Did the text reveal any misconceptions you might have harbored? If so, describe the misconception(s) and the reason(s) why you now know them to be incorrect.
- Describe any useful problem-solving strategies applied in the text.
- Devise a question of your own to challenge a reader's comprehension of the text.

## GENERAL FOLLOW-UP CHALLENGES FOR ASSIGNED PROBLEMS

- Identify where any fundamental laws or principles apply to the solution of this problem, especially before applying any mathematical techniques.
- Devise a thought experiment to explore the characteristics of the problem scenario, applying known laws and principles to mentally model its behavior.
- Describe in detail your own strategy for solving this problem. How did you identify and organized the given information? Did you sketch any diagrams to help frame the problem?
- Is there more than one way to solve this problem? Which method seems best to you?
- Show the work you did in solving this problem, even if the solution is incomplete or incorrect.
- What would you say was the most challenging part of this problem, and why was it so?
- Was any important information missing from the problem which you had to research or recall?
- Was there any extraneous information presented within this problem? If so, what was it and why did it not matter?
- Examine someone else's solution to identify where they applied fundamental laws or principles.
- Simplify the problem from its given form and show how to solve this simpler version of it. Examples include eliminating certain variables or conditions, altering values to simpler (usually whole) numbers, applying a limiting case (i.e. altering a variable to some extreme or ultimate value).
- For quantitative problems, identify the real-world meaning of all intermediate calculations: their units of measurement, where they fit into the scenario at hand. Annotate any diagrams or illustrations with these calculated values.
- For quantitative problems, try approaching it qualitatively instead, thinking in terms of “increase” and “decrease” rather than definite values.
- For qualitative problems, try approaching it quantitatively instead, proposing simple numerical values for the variables.
- Were there any assumptions you made while solving this problem? Would your solution change if one of those assumptions were altered?
- Identify where it would be easy for someone to go astray in attempting to solve this problem.
- Formulate your own problem based on what you learned solving this one.

## GENERAL FOLLOW-UP CHALLENGES FOR EXPERIMENTS OR PROJECTS

- In what way(s) was this experiment or project easy to complete?
- Identify some of the challenges you faced in completing this experiment or project.

- Show how thorough documentation assisted in the completion of this experiment or project.
- Which fundamental laws or principles are key to this system's function?
- Identify any way(s) in which one might obtain false or otherwise misleading measurements from test equipment in this system.
- What will happen if (component  $X$ ) fails (open/shorted/etc.)?
- What would have to occur to make this system unsafe?

## 6.1 Conceptual reasoning

These questions are designed to stimulate your analytic and synthetic thinking<sup>3</sup>. In a Socratic discussion with your instructor, the goal is for these questions to prompt an extended dialogue where assumptions are revealed, conclusions are tested, and understanding is sharpened. Your instructor may also pose additional questions based on those assigned, in order to further probe and refine your conceptual understanding.

Questions that follow are presented to challenge and probe your understanding of various concepts presented in the tutorial. These questions are intended to serve as a guide for the Socratic dialogue between yourself and the instructor. Your instructor's task is to ensure you have a sound grasp of these concepts, and the questions contained in this document are merely a means to this end. Your instructor may, at his or her discretion, alter or substitute questions for the benefit of tailoring the discussion to each student's needs. The only absolute requirement is that each student is challenged and assessed at a level equal to or greater than that represented by the documented questions.

It is far more important that you convey your *reasoning* than it is to simply convey a correct answer. For this reason, you should refrain from researching other information sources to answer questions. What matters here is that *you* are doing the thinking. If the answer is incorrect, your instructor will work with you to correct it through proper reasoning. A correct answer without an adequate explanation of how you derived that answer is unacceptable, as it does not aid the learning or assessment process.

You will note a conspicuous lack of answers given for these conceptual questions. Unlike standard textbooks where answers to every other question are given somewhere toward the back of the book, here in these learning modules students must rely on other means to check their work. The best way by far is to debate the answers with fellow students and also with the instructor during the Socratic dialogue sessions intended to be used with these learning modules. Reasoning through challenging questions with other people is an excellent tool for developing strong reasoning skills.

Another means of checking your conceptual answers, where applicable, is to use circuit simulation software to explore the effects of changes made to circuits. For example, if one of these conceptual questions challenges you to predict the effects of altering some component parameter in a circuit, you may check the validity of your work by simulating that same parameter change within software and seeing if the results agree.

---

<sup>3</sup>*Analytical* thinking involves the “disassembly” of an idea into its constituent parts, analogous to dissection. *Synthetic* thinking involves the “assembly” of a new idea comprised of multiple concepts, analogous to construction. Both activities are high-level cognitive skills, extremely important for effective problem-solving, necessitating frequent challenge and regular practice to fully develop.

### 6.1.1 Reading outline and reflections

*“Reading maketh a full man; conference a ready man; and writing an exact man”* – Francis Bacon

Francis Bacon’s advice is a blueprint for effective education: reading provides the learner with knowledge, writing focuses the learner’s thoughts, and critical dialogue equips the learner to confidently communicate and apply their learning. Independent acquisition and application of knowledge is a powerful skill, well worth the effort to cultivate. To this end, students should read these educational resources closely, journal their own reflections on the reading, and discuss in detail their findings with classmates and instructor(s). You should be able to do all of the following after reading any instructional text:

☑ Briefly **SUMMARIZE THE TEXT** in the form of a journal entry documenting your learning as you progress through the course of study. Share this summary in dialogue with your classmates and instructor. Journaling is an excellent self-test of thorough reading because you cannot clearly express what you have not read or did not comprehend.

☑ Demonstrate **ACTIVE READING STRATEGIES**, including verbalizing your impressions as you read, simplifying long passages to convey the same ideas using fewer words, annotating text and illustrations with your own interpretations, working through mathematical examples shown in the text, cross-referencing passages with relevant illustrations and/or other passages, identifying problem-solving strategies applied by the author, etc. Technical reading is a special case of problem-solving, and so these strategies work precisely because they help solve any problem: paying attention to your own thoughts (metacognition), eliminating unnecessary complexities, identifying what makes sense, paying close attention to details, drawing connections between separated facts, and noting the successful strategies of others.

☑ Identify **IMPORTANT THEMES**, especially **GENERAL LAWS** and **PRINCIPLES**, expounded in the text and express them in the simplest of terms as though you were teaching an intelligent child. This emphasizes connections between related topics and develops your ability to communicate complex ideas to anyone.

☑ Form **YOUR OWN QUESTIONS** based on the reading, and then pose them to your instructor and classmates for their consideration. Anticipate both correct and incorrect answers, the incorrect answer(s) assuming one or more plausible misconceptions. This helps you view the subject from different perspectives to grasp it more fully.

☑ Devise **EXPERIMENTS** to test claims presented in the reading, or to disprove misconceptions. Predict possible outcomes of these experiments, and evaluate their meanings: what result(s) would confirm, and what would constitute disproof? Running mental simulations and evaluating results is essential to scientific and diagnostic reasoning.

☑ Specifically identify any points you found **CONFUSING**. The reason for doing this is to help diagnose misconceptions and overcome barriers to learning.

### 6.1.2 Foundational concepts

Correct analysis and diagnosis of electric circuits begins with a proper understanding of some basic concepts. The following is a list of some important concepts referenced in this module's full tutorial. Define each of them in your own words, and be prepared to illustrate each of these concepts with a description of a practical example and/or a live demonstration.

Energy

Conservation of Energy

Voltage

Current

Source

Load

Frequency

RMS

Phasor

Resistance

Reactance

Impedance

Ohm's Law

Kirchhoff's Voltage Law

Kirchhoff's Current Law

Series network

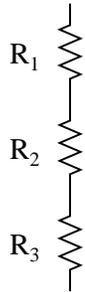
Parallel network

### 6.1.3 Susceptance and Admittance

A quantity sometimes used in DC circuits is *conductance*, symbolized by the letter  $G$ . Conductance is the reciprocal of resistance ( $G = \frac{1}{R}$ ), and it is measured in the unit of Siemens.

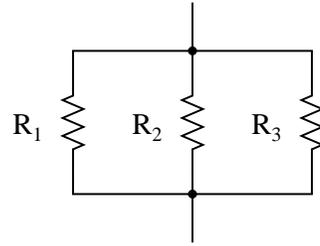
Expressing the values of resistors in terms of conductance instead of resistance has certain benefits in parallel circuits. Whereas resistances ( $R$ ) add in series and “diminish” in parallel (with a somewhat complex equation), conductances ( $G$ ) add in parallel and “diminish” in series. Thus, doing the math for series circuits is easier using resistance and doing math for parallel circuits is easier using conductance:

$$R_{\text{total}} = R_1 + R_2 + R_3$$



$$G_{\text{total}} = \frac{1}{\frac{1}{G_1} + \frac{1}{G_2} + \frac{1}{G_3}}$$

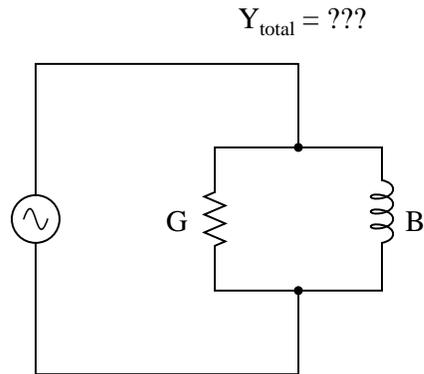
$$G_{\text{total}} = G_1 + G_2 + G_3$$



$$R_{\text{total}} = \frac{1}{\frac{1}{R_1} + \frac{1}{R_2} + \frac{1}{R_3}}$$

In AC circuits, we also have reciprocal quantities to reactance ( $X$ ) and impedance ( $Z$ ). The reciprocal of reactance is called *susceptance* ( $B = \frac{1}{X}$ ), and the reciprocal of impedance is called *admittance* ( $Y = \frac{1}{Z}$ ). Like conductance, both these reciprocal quantities are measured in units of Siemens.

Write an equation that solves for the admittance ( $Y$ ) of this parallel circuit. The equation need not solve for the phase angle between voltage and current, but merely provide a scalar figure for admittance (in Siemens):



Challenges

- Sketch a phasor diagram showing how  $Y$ ,  $G$ , and  $B$  relate to one another in this parallel network.
- What will be different, if anything, for a RC circuit compared to this RL circuit?

## 6.2 Quantitative reasoning

These questions are designed to stimulate your computational thinking. In a Socratic discussion with your instructor, the goal is for these questions to reveal your mathematical approach(es) to problem-solving so that good technique and sound reasoning may be reinforced. Your instructor may also pose additional questions based on those assigned, in order to observe your problem-solving firsthand.

Mental arithmetic and estimations are strongly encouraged for all calculations, because without these abilities you will be unable to readily detect errors caused by calculator misuse (e.g. keystroke errors).

You will note a conspicuous lack of answers given for these quantitative questions. Unlike standard textbooks where answers to every other question are given somewhere toward the back of the book, here in these learning modules students must rely on other means to check their work. My advice is to use circuit simulation software such as SPICE to check the correctness of quantitative answers. Refer to those learning modules within this collection focusing on SPICE to see worked examples which you may use directly as practice problems for your own study, and/or as templates you may modify to run your own analyses and generate your own practice problems.

Completely worked example problems found in the Tutorial may also serve as “test cases<sup>4</sup>” for gaining proficiency in the use of circuit simulation software, and then once that proficiency is gained you will never need to rely<sup>5</sup> on an answer key!

---

<sup>4</sup>In other words, set up the circuit simulation software to analyze the same circuit examples found in the Tutorial. If the simulated results match the answers shown in the Tutorial, it confirms the simulation has properly run. If the simulated results disagree with the Tutorial’s answers, something has been set up incorrectly in the simulation software. Using every Tutorial as practice in this way will quickly develop proficiency in the use of circuit simulation software.

<sup>5</sup>This approach is perfectly in keeping with the instructional philosophy of these learning modules: *teaching students to be self-sufficient thinkers*. Answer keys can be useful, but it is even more useful to your long-term success to have a set of tools on hand for checking your own work, because once you have left school and are on your own, there will no longer be “answer keys” available for the problems you will have to solve.

### 6.2.1 Miscellaneous physical constants

Note: constants shown in **bold** type are *exact*, not approximations. Values inside of parentheses show one standard deviation ( $\sigma$ ) of uncertainty in the final digits: for example, the magnetic permeability of free space value given as  $1.25663706212(19) \times 10^{-6}$  H/m represents a center value (i.e. the location parameter) of  $1.25663706212 \times 10^{-6}$  Henrys per meter with one standard deviation of uncertainty equal to  $0.0000000000019 \times 10^{-6}$  Henrys per meter.

Avogadro's number ( $N_A$ ) = **6.02214076**  $\times 10^{23}$  **per mole** (mol<sup>-1</sup>)

Boltzmann's constant ( $k$ ) = **1.380649**  $\times 10^{-23}$  **Joules per Kelvin** (J/K)

Electronic charge ( $e$ ) = **1.602176634**  $\times 10^{-19}$  **Coulomb** (C)

Faraday constant ( $F$ ) = **96,485.33212...**  $\times 10^4$  **Coulombs per mole** (C/mol)

Magnetic permeability of free space ( $\mu_0$ ) =  $1.25663706212(19) \times 10^{-6}$  Henrys per meter (H/m)

Electric permittivity of free space ( $\epsilon_0$ ) =  $8.8541878128(13) \times 10^{-12}$  Farads per meter (F/m)

Characteristic impedance of free space ( $Z_0$ ) =  $376.730313668(57)$  Ohms ( $\Omega$ )

Gravitational constant ( $G$ ) =  $6.67430(15) \times 10^{-11}$  cubic meters per kilogram-seconds squared (m<sup>3</sup>/kg-s<sup>2</sup>)

Molar gas constant ( $R$ ) = **8.314462618...** **Joules per mole-Kelvin** (J/mol-K) = 0.08205746(14) liters-atmospheres per mole-Kelvin

Planck constant ( $h$ ) = **6.62607015**  $\times 10^{-34}$  **joule-seconds** (J-s)

Stefan-Boltzmann constant ( $\sigma$ ) = **5.670374419...**  $\times 10^{-8}$  **Watts per square meter-Kelvin<sup>4</sup>** (W/m<sup>2</sup>·K<sup>4</sup>)

Speed of light in a vacuum ( $c$ ) = **299,792,458 meters per second** (m/s) = 186282.4 miles per second (mi/s)

Note: All constants taken from NIST data "Fundamental Physical Constants – Complete Listing", from <http://physics.nist.gov/constants>, National Institute of Standards and Technology (NIST), 2018 CODATA Adjustment.

### 6.2.2 Introduction to spreadsheets

A powerful computational tool you are encouraged to use in your work is a *spreadsheet*. Available on most personal computers (e.g. Microsoft Excel), *spreadsheet* software performs numerical calculations based on number values and formulae entered into cells of a grid. This grid is typically arranged as lettered columns and numbered rows, with each cell of the grid identified by its column/row coordinates (e.g. cell B3, cell A8). Each cell may contain a string of text, a number value, or a mathematical formula. The spreadsheet automatically updates the results of all mathematical formulae whenever the entered number values are changed. This means it is possible to set up a spreadsheet to perform a series of calculations on entered data, and those calculations will be re-done by the computer any time the data points are edited in any way.

For example, the following spreadsheet calculates average speed based on entered values of distance traveled and time elapsed:

	A	B	C	D
1	Distance traveled	46.9	Kilometers	
2	Time elapsed	1.18	Hours	
3	Average speed	= B1 / B2	km/h	
4				
5				

Text labels contained in cells A1 through A3 and cells C1 through C3 exist solely for readability and are not involved in any calculations. Cell B1 contains a sample distance value while cell B2 contains a sample time value. The formula for computing speed is contained in cell B3. Note how this formula begins with an “equals” symbol (=), references the values for distance and speed by lettered column and numbered row coordinates (B1 and B2), and uses a forward slash symbol for division (/). The coordinates B1 and B2 function as *variables*<sup>6</sup> would in an algebraic formula.

When this spreadsheet is executed, the numerical value 39.74576 will appear in cell B3 rather than the formula = B1 / B2, because 39.74576 is the computed speed value given 46.9 kilometers traveled over a period of 1.18 hours. If a different numerical value for distance is entered into cell B1 or a different value for time is entered into cell B2, cell B3’s value will automatically update. All you need to do is set up the given values and any formulae into the spreadsheet, and the computer will do all the calculations for you.

Cell B3 may be referenced by other formulae in the spreadsheet if desired, since it is a variable just like the given values contained in B1 and B2. This means it is possible to set up an entire chain of calculations, one dependent on the result of another, in order to arrive at a final value. The arrangement of the given data and formulae need not follow any pattern on the grid, which means you may place them anywhere.

---

<sup>6</sup>Spreadsheets may also provide means to attach text labels to cells for use as variable names (Microsoft Excel simply calls these labels “names”), but for simple spreadsheets such as those shown here it’s usually easier just to use the standard coordinate naming for each cell.

Common<sup>7</sup> arithmetic operations available for your use in a spreadsheet include the following:

- Addition (+)
- Subtraction (-)
- Multiplication (\*)
- Division (/)
- Powers (^)
- Square roots (sqrt())
- Logarithms (ln() , log10())

Parentheses may be used to ensure<sup>8</sup> proper order of operations within a complex formula. Consider this example of a spreadsheet implementing the *quadratic formula*, used to solve for roots of a polynomial expression in the form of  $ax^2 + bx + c$ :

$$x = \frac{-b \pm \sqrt{b^2 - 4ac}}{2a}$$

	A	B
1	x_1	= (-B4 + sqrt((B4^2) - (4*B3*B5))) / (2*B3)
2	x_2	= (-B4 - sqrt((B4^2) - (4*B3*B5))) / (2*B3)
3	a =	9
4	b =	5
5	c =	-2

This example is configured to compute roots<sup>9</sup> of the polynomial  $9x^2 + 5x - 2$  because the values of 9, 5, and  $-2$  have been inserted into cells B3, B4, and B5, respectively. Once this spreadsheet has been built, though, it may be used to calculate the roots of *any* second-degree polynomial expression simply by entering the new  $a$ ,  $b$ , and  $c$  coefficients into cells B3 through B5. The numerical values appearing in cells B1 and B2 will be automatically updated by the computer immediately following any changes made to the coefficients.

<sup>7</sup>Modern spreadsheet software offers a bewildering array of mathematical functions you may use in your computations. I recommend you consult the documentation for your particular spreadsheet for information on operations other than those listed here.

<sup>8</sup>Spreadsheet programs, like text-based programming languages, are designed to follow standard order of operations by default. However, my personal preference is to use parentheses even where strictly unnecessary just to make it clear to any other person viewing the formula what the intended order of operations is.

<sup>9</sup>Reviewing some algebra here, a *root* is a value for  $x$  that yields an overall value of zero for the polynomial. For this polynomial ( $9x^2 + 5x - 2$ ) the two roots happen to be  $x = 0.269381$  and  $x = -0.82494$ , with these values displayed in cells B1 and B2, respectively upon execution of the spreadsheet.

Alternatively, one could break up the long quadratic formula into smaller pieces like this:

$$y = \sqrt{b^2 - 4ac} \quad z = 2a$$

$$x = \frac{-b \pm y}{z}$$

	<b>A</b>	<b>B</b>	<b>C</b>
<b>1</b>	x_1	= (-B4 + C1) / C2	= sqrt((B4^2) - (4*B3*B5))
<b>2</b>	x_2	= (-B4 - C1) / C2	= 2*B3
<b>3</b>	a =	9	
<b>4</b>	b =	5	
<b>5</b>	c =	-2	

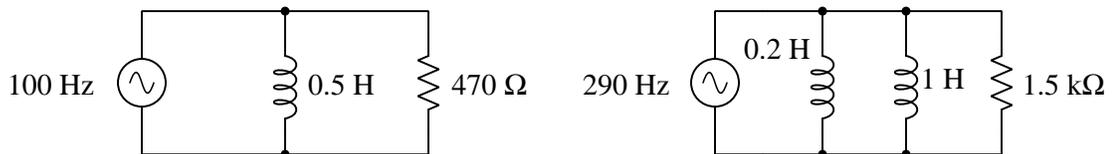
Note how the square-root term ( $y$ ) is calculated in cell C1, and the denominator term ( $z$ ) in cell C2. This makes the two final formulae (in cells B1 and B2) simpler to interpret. The positioning of all these cells on the grid is completely arbitrary<sup>10</sup> – all that matters is that they properly reference each other in the formulae.

Spreadsheets are particularly useful for situations where the same set of calculations representing a circuit or other system must be repeated for different initial conditions. The power of a spreadsheet is that it automates what would otherwise be a tedious set of calculations. One specific application of this is to simulate the effects of various components within a circuit failing with abnormal values (e.g. a shorted resistor simulated by making its value nearly zero; an open resistor simulated by making its value extremely large). Another application is analyzing the behavior of a circuit design given new components that are out of specification, and/or aging components experiencing drift over time.

<sup>10</sup>My personal preference is to locate all the “given” data in the upper-left cells of the spreadsheet grid (each data point flanked by a sensible name in the cell to the left and units of measurement in the cell to the right as illustrated in the first distance/time spreadsheet example), sometimes coloring them in order to clearly distinguish which cells contain entered data versus which cells contain computed results from formulae. I like to place all formulae in cells below the given data, and try to arrange them in logical order so that anyone examining my spreadsheet will be able to figure out *how* I constructed a solution. This is a general principle I believe all computer programmers should follow: *document and arrange your code to make it easy for other people to learn from it.*

### 6.2.3 Parallel RL impedances

Calculate the total impedances (complete with phase angles) for each of the following inductor-resistor circuits:

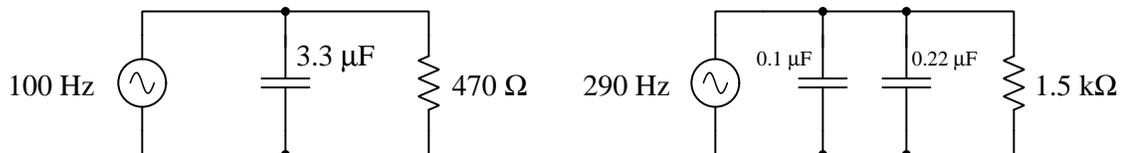


#### Challenges

- Predict the effect on impedance magnitude and phase angle if the frequency of each source decreases.

### 6.2.4 Parallel RC impedances

Calculate the total impedances (complete with phase angles) for each of the following capacitor-resistor circuits:

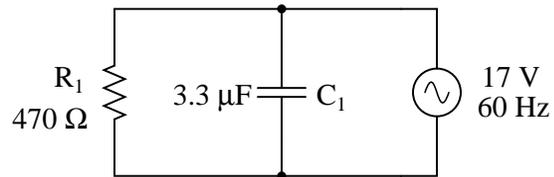


#### Challenges

- Predict the effect on impedance magnitude and phase angle if the frequency of each source decreases.

### 6.2.5 VIZ table for parallel RC circuit

Complete the table of values for this circuit, representing all quantities in complex-number form (either polar or rectangular, your choice):



	$R_1$	$C_1$	Total
<b>V</b>			$17 \text{ V} \angle 0^\circ$
<b>I</b>			
<b>Z</b>			

Lastly, calculate power factor, apparent power, reactive power, and true power for this circuit.

#### Challenges

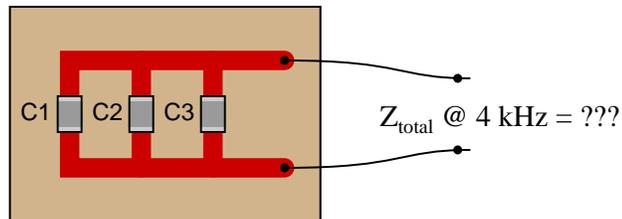
- Sketch a phasor diagram for all additive quantities in this circuit, showing graphically how their sum equals the sum shown in the table.
- Predict the effect on impedance magnitude and phase angle if the source frequency increases.

### 6.2.6 Surface-mount capacitors in parallel

Calculate the total impedance offered by these three capacitors to a sinusoidal signal with a frequency of 4 kHz:

- $C_1 = 0.1 \mu\text{F}$
- $C_2 = 0.047 \mu\text{F}$
- $C_3 = 0.033 \mu\text{F}$

Surface-mount capacitors  
on a printed-circuit board



State your answer in the form of a scalar number (not complex), but calculate it using two different strategies:

- Calculate total capacitance ( $C_{\text{total}}$ ) first, then total impedance ( $Z_{\text{total}}$ ).
- Calculate individual admittances first ( $Y_{C1}$ ,  $Y_{C2}$ , and  $Y_{C3}$ ), then total impedance ( $Z_{\text{total}}$ ).

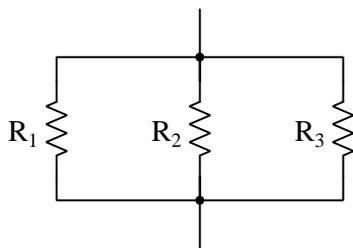
#### Challenges

- Which of these two methods of solution is easiest?
- How may we use these methods as part of an error-checking strategy?

### 6.2.7 LL and RL phasor diagrams

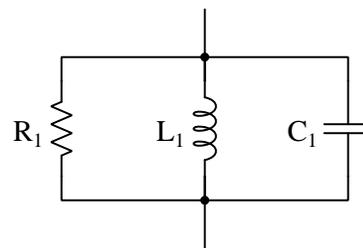
We know that impedances, like resistances, *add* when connected in series and *diminish* when connected in parallel. Phasor diagrams work well to geometrically demonstrate additive quantities, but since impedances don't add in parallel we cannot draw a phasor diagram showing impedance vectors for a parallel circuit.

This doesn't mean, however, that phasor diagrams cannot find application in parallel circuits! Recalling from DC circuit analysis the quantity called *conductance* ( $G$ ) which is the reciprocal of resistance ( $G = \frac{1}{R}$ ), and how it adds in parallel ( $G_P = G_1 + G_2 + \dots + G_n$ ), we may apply the same general concept to AC parallel networks by defining a quantity that is the reciprocal of impedance. This quantity is called *admittance*, with  $Y = \frac{1}{Z}$ , and like impedance  $Y$  is also a complex-number quantity. Like conductance ( $G$ ), admittance is also measured in the unit of *Siemens*:



$$R_{\text{parallel}} = \frac{1}{\frac{1}{R_1} + \frac{1}{R_2} + \frac{1}{R_3}}$$

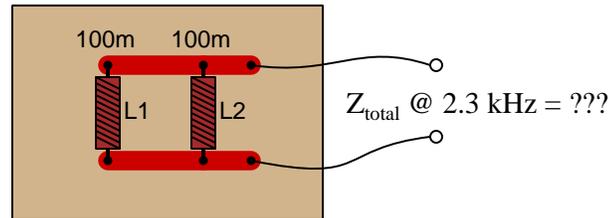
$$G_{\text{parallel}} = G_1 + G_2 + G_3$$



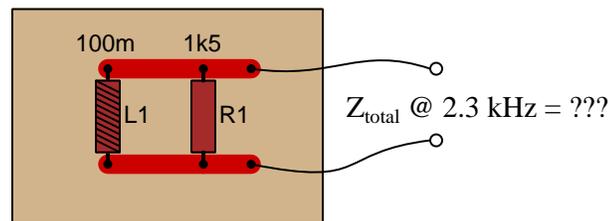
$$Z_{\text{parallel}} = \frac{1}{\frac{1}{Z_{R1}} + \frac{1}{Z_{L1}} + \frac{1}{Z_{C1}}}$$

$$Y_{\text{parallel}} = Y_1 + Y_2 + Y_3$$

Calculate the total impedance for these two PCB-mounted 100 mH inductors at 2.3 kHz, and draw a phasor diagram showing all circuit admittances:



Now, re-calculate impedance and re-draw the phasor admittance diagram supposing the second inductor is replaced by a 1.5 k $\Omega$  resistor:



#### Challenges

- What is the significance of an impedance phasor pointing in a vertical direction?

### 6.2.8 AC motor equivalent LR

An AC electric motor operating under loaded conditions draws a current of 11 amps (RMS) from the 120 Volt (RMS) 60 Hz power lines. The measured phase shift between voltage and current for this motor is  $34^\circ$ , with voltage leading current.

Determine the equivalent parallel combination of resistance ( $R$ ) and inductance ( $L$ ) that is electrically equivalent to this operating motor.

#### Challenges

- In the parallel LR circuit, the resistor will dissipate a lot of energy in the form of heat. Does this mean that the electric motor, which is electrically equivalent to the LR network, will dissipate the same amount of heat? Explain why or why not.

### 6.2.9 Parallel equivalent network

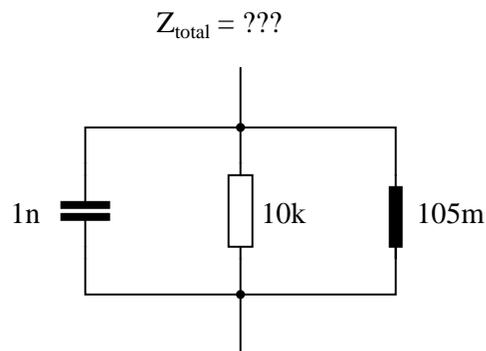
Calculate the impedance of a 145 mH inductor connected in series with 750  $\Omega$  resistor at a frequency of 1 kHz, then determine the necessary resistor and inductor values to create the exact same total impedance in a *parallel* configuration.

#### Challenges

- Arbitrarily choose a source voltage for the series network and use that value to calculate the circuit current, and then explain how knowing this value is helpful in calculating the parallel equivalent component values.

### 6.2.10 Parallel RLC impedance

Calculate the total impedance of this parallel network, given a signal frequency of 12 kHz:



#### Challenges

- What will be this network's resistance if energized by a DC source?



## Appendix A

# Problem-Solving Strategies

The ability to solve complex problems is arguably one of the most valuable skills one can possess, and this skill is particularly important in any science-based discipline.

- Study principles, not procedures. Don't be satisfied with merely knowing how to compute solutions – learn *why* those solutions work.
- Identify what it is you need to solve, identify all relevant data, identify all units of measurement, identify any general principles or formulae linking the given information to the solution, and then identify any “missing pieces” to a solution. Annotate all diagrams with this data.
- Sketch a diagram to help visualize the problem. When building a real system, always devise a plan for that system and analyze its function *before* constructing it.
- Follow the units of measurement and meaning of every calculation. If you are ever performing mathematical calculations as part of a problem-solving procedure, and you find yourself unable to apply each and every intermediate result to some aspect of the problem, it means you don't understand what you are doing. Properly done, every mathematical result should have practical meaning for the problem, and not just be an abstract number. You should be able to identify the proper units of measurement for each and every calculated result, and show where that result fits into the problem.
- Perform “thought experiments” to explore the effects of different conditions for theoretical problems. When troubleshooting real systems, perform *diagnostic tests* rather than visually inspecting for faults, the best diagnostic test being the one giving you the most information about the nature and/or location of the fault with the fewest steps.
- Simplify the problem until the solution becomes obvious, and then use that obvious case as a model to follow in solving the more complex version of the problem.
- Check for exceptions to see if your solution is incorrect or incomplete. A good solution will work for *all* known conditions and criteria. A good example of this is the process of testing scientific hypotheses: the task of a scientist is not to find support for a new idea, but rather to *challenge* that new idea to see if it holds up under a battery of tests. The philosophical

principle of *reductio ad absurdum* (i.e. disproving a general idea by finding a specific case where it fails) is useful here.

- Work “backward” from a hypothetical solution to a new set of given conditions.
- Add quantities to problems that are qualitative in nature, because sometimes a little math helps illuminate the scenario.
- Sketch graphs illustrating how variables relate to each other. These may be quantitative (i.e. with realistic number values) or qualitative (i.e. simply showing increases and decreases).
- Treat quantitative problems as qualitative in order to discern the relative magnitudes and/or directions of change of the relevant variables. For example, try determining what happens if a certain variable were to increase or decrease before attempting to precisely calculate quantities: how will each of the dependent variables respond, by increasing, decreasing, or remaining the same as before?
- Consider limiting cases. This works especially well for qualitative problems where you need to determine which direction a variable will change. Take the given condition and magnify that condition to an extreme degree as a way of simplifying the direction of the system’s response.
- Check your work. This means regularly testing your conclusions to see if they make sense. This does *not* mean repeating the same steps originally used to obtain the conclusion(s), but rather to use some other means to check validity. Simply repeating procedures often leads to *repeating the same errors* if any were made, which is why alternative paths are better.

## Appendix B

# Instructional philosophy

*“The unexamined circuit is not worth energizing”* – Socrates (if he had taught electricity)

These learning modules, although useful for self-study, were designed to be used in a formal learning environment where a subject-matter expert challenges students to digest the content and exercise their critical thinking abilities in the answering of questions and in the construction and testing of working circuits.

The following principles inform the instructional and assessment philosophies embodied in these learning modules:

- The first goal of education is to enhance clear and independent thought, in order that every student reach their fullest potential in a highly complex and inter-dependent world. Robust reasoning is *always* more important than particulars of any subject matter, because its application is universal.
- Literacy is fundamental to independent learning and thought because text continues to be the most efficient way to communicate complex ideas over space and time. Those who cannot read with ease are limited in their ability to acquire knowledge and perspective.
- Articulate communication is fundamental to work that is complex and interdisciplinary.
- Faulty assumptions and poor reasoning are best corrected through challenge, not presentation. The rhetorical technique of *reductio ad absurdum* (disproving an assertion by exposing an absurdity) works well to discipline student’s minds, not only to correct the problem at hand but also to learn how to detect and correct future errors.
- Important principles should be repeatedly explored and widely applied throughout a course of study, not only to reinforce their importance and help ensure their mastery, but also to showcase the interconnectedness and utility of knowledge.

These learning modules were expressly designed to be used in an “inverted” teaching environment<sup>1</sup> where students first read the introductory and tutorial chapters on their own, then individually attempt to answer the questions and construct working circuits according to the experiment and project guidelines. The instructor never lectures, but instead meets regularly with each individual student to review their progress, answer questions, identify misconceptions, and challenge the student to new depths of understanding through further questioning. Regular meetings between instructor and student should resemble a Socratic<sup>2</sup> dialogue, where questions serve as scalpels to dissect topics and expose assumptions. The student passes each module only after consistently demonstrating their ability to logically analyze and correctly apply all major concepts in each question or project/experiment. The instructor must be vigilant in probing each student’s understanding to ensure they are truly *reasoning* and not just *memorizing*. This is why “Challenge” points appear throughout, as prompts for students to think deeper about topics and as starting points for instructor queries. Sometimes these challenge points require additional knowledge that hasn’t been covered in the series to answer in full. This is okay, as the major purpose of the Challenges is to stimulate analysis and synthesis on the part of each student.

The instructor must possess enough mastery of the subject matter and awareness of students’ reasoning to generate their own follow-up questions to practically any student response. Even completely correct answers given by the student should be challenged by the instructor for the purpose of having students practice articulating their thoughts and defending their reasoning. Conceptual errors committed by the student should be exposed and corrected not by direct instruction, but rather by reducing the errors to an absurdity<sup>3</sup> through well-chosen questions and thought experiments posed by the instructor. Becoming proficient at this style of instruction requires time and dedication, but the positive effects on critical thinking for both student and instructor are spectacular.

An inspection of these learning modules reveals certain unique characteristics. One of these is a bias toward thorough explanations in the tutorial chapters. Without a live instructor to explain concepts and applications to students, the text itself must fulfill this role. This philosophy results in lengthier explanations than what you might typically find in a textbook, each step of the reasoning process fully explained, including footnotes addressing common questions and concerns students raise while learning these concepts. Each tutorial seeks to not only explain each major concept in sufficient detail, but also to explain the logic of each concept and how each may be developed

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<sup>1</sup>In a traditional teaching environment, students first encounter new information via *lecture* from an expert, and then independently apply that information via *homework*. In an “inverted” course of study, students first encounter new information via *homework*, and then independently apply that information under the scrutiny of an expert. The expert’s role in lecture is to simply *explain*, but the expert’s role in an inverted session is to *challenge, critique*, and if necessary *explain* where gaps in understanding still exist.

<sup>2</sup>Socrates is a figure in ancient Greek philosophy famous for his unflinching style of questioning. Although he authored no texts, he appears as a character in Plato’s many writings. The essence of Socratic philosophy is to leave no question unexamined and no point of view unchallenged. While purists may argue a topic such as electric circuits is too narrow for a true Socratic-style dialogue, I would argue that the essential thought processes involved with scientific reasoning on *any* topic are not far removed from the Socratic ideal, and that students of electricity and electronics would do very well to challenge assumptions, pose thought experiments, identify fallacies, and otherwise employ the arsenal of critical thinking skills modeled by Socrates.

<sup>3</sup>This rhetorical technique is known by the Latin phrase *reductio ad absurdum*. The concept is to expose errors by counter-example, since only one solid counter-example is necessary to disprove a universal claim. As an example of this, consider the common misconception among beginning students of electricity that voltage cannot exist without current. One way to apply *reductio ad absurdum* to this statement is to ask how much current passes through a fully-charged battery connected to nothing (i.e. a clear example of voltage existing without current).

from “first principles”. Again, this reflects the goal of developing clear and independent thought in students’ minds, by showing how clear and logical thought was used to forge each concept. Students benefit from witnessing a model of clear thinking in action, and these tutorials strive to be just that.

Another characteristic of these learning modules is a lack of step-by-step instructions in the Project and Experiment chapters. Unlike many modern workbooks and laboratory guides where step-by-step instructions are prescribed for each experiment, these modules take the approach that students must learn to closely read the tutorials and apply their own reasoning to identify the appropriate experimental steps. Sometimes these steps are plainly declared in the text, just not as a set of enumerated points. At other times certain steps are implied, an example being assumed competence in test equipment use where the student should not need to be told *again* how to use their multimeter because that was thoroughly explained in previous lessons. In some circumstances no steps are given at all, leaving the entire procedure up to the student.

This lack of prescription is not a flaw, but rather a feature. Close reading and clear thinking are foundational principles of this learning series, and in keeping with this philosophy all activities are designed to *require* those behaviors. Some students may find the lack of prescription frustrating, because it demands more from them than what their previous educational experiences required. This frustration should be interpreted as an unfamiliarity with autonomous thinking, a problem which must be corrected if the student is ever to become a self-directed learner and effective problem-solver. Ultimately, the need for students to read closely and think clearly is more important both in the near-term and far-term than any specific facet of the subject matter at hand. If a student takes longer than expected to complete a module because they are forced to outline, digest, and reason on their own, so be it. The future gains enjoyed by developing this mental discipline will be well worth the additional effort and delay.

Another feature of these learning modules is that they do not treat topics in isolation. Rather, important concepts are introduced early in the series, and appear repeatedly as stepping-stones toward other concepts in subsequent modules. This helps to avoid the “compartmentalization” of knowledge, demonstrating the inter-connectedness of concepts and simultaneously reinforcing them. Each module is fairly complete in itself, reserving the beginning of its tutorial to a review of foundational concepts.

This methodology of assigning text-based modules to students for digestion and then using Socratic dialogue to assess progress and hone students’ thinking was developed over a period of several years by the author with his Electronics and Instrumentation students at the two-year college level. While decidedly unconventional and sometimes even unsettling for students accustomed to a more passive lecture environment, this instructional philosophy has proven its ability to convey conceptual mastery, foster careful analysis, and enhance employability so much better than lecture that the author refuses to ever teach by lecture again.

Problems which often go undiagnosed in a lecture environment are laid bare in this “inverted” format where students must articulate and logically defend their reasoning. This, too, may be unsettling for students accustomed to lecture sessions where the instructor cannot tell for sure who comprehends and who does not, and this vulnerability necessitates sensitivity on the part of the “inverted” session instructor in order that students never feel discouraged by having their errors exposed. *Everyone* makes mistakes from time to time, and learning is a lifelong process! Part of the instructor’s job is to build a culture of learning among the students where errors are not seen as shameful, but rather as opportunities for progress.

To this end, instructors managing courses based on these modules should adhere to the following principles:

- Student questions are always welcome and demand thorough, honest answers. The only type of question an instructor should refuse to answer is one the student should be able to easily answer on their own. Remember, *the fundamental goal of education is for each student to learn to think clearly and independently*. This requires hard work on the part of the student, which no instructor should ever circumvent. Anything done to bypass the student's responsibility to do that hard work ultimately limits that student's potential and thereby does real harm.
- It is not only permissible, but encouraged, to answer a student's question by asking questions in return, these follow-up questions designed to guide the student to reach a correct answer through their own reasoning.
- All student answers demand to be challenged by the instructor and/or by other students. This includes both correct and incorrect answers – the goal is to practice the articulation and defense of one's own reasoning.
- No reading assignment is deemed complete unless and until the student demonstrates their ability to accurately summarize the major points in their own terms. Recitation of the original text is unacceptable. This is why every module contains an "Outline and reflections" question as well as a "Foundational concepts" question in the Conceptual reasoning section, to prompt reflective reading.
- No assigned question is deemed answered unless and until the student demonstrates their ability to consistently and correctly apply the concepts to *variations* of that question. This is why module questions typically contain multiple "Challenges" suggesting different applications of the concept(s) as well as variations on the same theme(s). Instructors are encouraged to devise as many of their own "Challenges" as they are able, in order to have a multitude of ways ready to probe students' understanding.
- No assigned experiment or project is deemed complete unless and until the student demonstrates the task in action. If this cannot be done "live" before the instructor, video-recordings showing the demonstration are acceptable. All relevant safety precautions must be followed, all test equipment must be used correctly, and the student must be able to properly explain all results. The student must also successfully answer all Challenges presented by the instructor for that experiment or project.

Students learning from these modules would do well to abide by the following principles:

- No text should be considered fully and adequately read unless and until you can express every idea *in your own words, using your own examples*.
- You should always articulate your thoughts as you read the text, noting points of agreement, confusion, and epiphanies. Feel free to print the text on paper and then write your notes in the margins. Alternatively, keep a journal for your own reflections as you read. This is truly a helpful tool when digesting complicated concepts.
- Never take the easy path of highlighting or underlining important text. Instead, *summarize* and/or *comment* on the text using your own words. This actively engages your mind, allowing you to more clearly perceive points of confusion or misunderstanding on your own.
- A very helpful strategy when learning new concepts is to place yourself in the role of a teacher, if only as a mental exercise. Either explain what you have recently learned to someone else, or at least *imagine* yourself explaining what you have learned to someone else. The simple act of having to articulate new knowledge and skill forces you to take on a different perspective, and will help reveal weaknesses in your understanding.
- Perform each and every mathematical calculation and thought experiment shown in the text on your own, referring back to the text to see that your results agree. This may seem trivial and unnecessary, but it is critically important to ensuring you actually understand what is presented, especially when the concepts at hand are complicated and easy to misunderstand. Apply this same strategy to become proficient in the use of *circuit simulation software*, checking to see if your simulated results agree with the results shown in the text.
- Above all, recognize that learning is hard work, and that a certain level of frustration is unavoidable. There are times when you will struggle to grasp some of these concepts, and that struggle is a natural thing. Take heart that it will yield with persistent and varied<sup>4</sup> effort, and never give up!

Students interested in using these modules for self-study will also find them beneficial, although the onus of responsibility for thoroughly reading and answering questions will of course lie with that individual alone. If a qualified instructor is not available to challenge students, a workable alternative is for students to form study groups where they challenge<sup>5</sup> one another.

To high standards of education,

Tony R. Kuphaldt

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<sup>4</sup>As the old saying goes, “Insanity is trying the same thing over and over again, expecting different results.” If you find yourself stumped by something in the text, you should attempt a different approach. Alter the thought experiment, change the mathematical parameters, do whatever you can to see the problem in a slightly different light, and then the solution will often present itself more readily.

<sup>5</sup>Avoid the temptation to simply share answers with study partners, as this is really counter-productive to learning. Always bear in mind that the answer to any question is far less important in the long run than the method(s) used to obtain that answer. The goal of education is to empower one’s life through the improvement of clear and independent thought, literacy, expression, and various practical skills.



# Appendix C

## Tools used

I am indebted to the developers of many open-source software applications in the creation of these learning modules. The following is a list of these applications with some commentary on each.

You will notice a theme common to many of these applications: a bias toward *code*. Although I am by no means an expert programmer in any computer language, I understand and appreciate the flexibility offered by code-based applications where the user (you) enters commands into a plain ASCII text file, which the software then reads and processes to create the final output. Code-based computer applications are by their very nature *extensible*, while WYSIWYG (What You See Is What You Get) applications are generally limited to whatever user interface the developer makes for you.

### The GNU/Linux computer operating system

There is so much to be said about Linus Torvalds' `Linux` and Richard Stallman's `GNU` project. First, to credit just these two individuals is to fail to do justice to the *mob* of passionate volunteers who contributed to make this amazing software a reality. I first learned of `Linux` back in 1996, and have been using this operating system on my personal computers almost exclusively since then. It is *free*, it is completely *configurable*, and it permits the continued use of highly efficient `Unix` applications and scripting languages (e.g. shell scripts, Makefiles, `sed`, `awk`) developed over many decades. `Linux` not only provided me with a powerful computing platform, but its open design served to inspire my life's work of creating open-source educational resources.

### Bram Moolenaar's Vim text editor

Writing code for any code-based computer application requires a *text editor*, which may be thought of as a word processor strictly limited to outputting plain-ASCII text files. Many good text editors exist, and one's choice of text editor seems to be a deeply personal matter within the programming world. I prefer `Vim` because it operates very similarly to `vi` which is ubiquitous on `Unix/Linux` operating systems, and because it may be entirely operated via keyboard (i.e. no mouse required) which makes it fast to use.

### Donald Knuth's $\text{\TeX}$ typesetting system

Developed in the late 1970's and early 1980's by computer scientist extraordinaire Donald Knuth to typeset his multi-volume magnum opus *The Art of Computer Programming*, this software allows the production of formatted text for screen-viewing or paper printing, all by writing plain-text code to describe how the formatted text is supposed to appear.  $\text{\TeX}$  is not just a markup language for documents, but it is also a Turing-complete programming language in and of itself, allowing useful algorithms to be created to control the production of documents. Simply put,  *$\text{\TeX}$  is a programmer's approach to word processing*. Since  $\text{\TeX}$  is controlled by code written in a plain-text file, this means anyone may read that plain-text file to see exactly how the document was created. This openness afforded by the code-based nature of  $\text{\TeX}$  makes it relatively easy to learn how other people have created their own  $\text{\TeX}$  documents. By contrast, examining a beautiful document created in a conventional WYSIWYG word processor such as Microsoft **Word** suggests nothing to the reader about *how* that document was created, or what the user might do to create something similar. As Mr. Knuth himself once quipped, conventional word processing applications should be called WYSIAYG (What You See Is *All* You Get).

### Leslie Lamport's $\text{\LaTeX}$ extensions to $\text{\TeX}$

Like all true programming languages,  $\text{\TeX}$  is inherently extensible. So, years after the release of  $\text{\TeX}$  to the public, Leslie Lamport decided to create a massive extension allowing easier compilation of book-length documents. The result was  $\text{\LaTeX}$ , which is the markup language used to create all ModEL module documents. You could say that  $\text{\TeX}$  is to  $\text{\LaTeX}$  as **C** is to **C++**. This means it is permissible to use any and all  $\text{\TeX}$  commands within  $\text{\LaTeX}$  source code, and it all still works. Some of the features offered by  $\text{\LaTeX}$  that would be challenging to implement in  $\text{\TeX}$  include automatic index and table-of-content creation.

### Tim Edwards' **Xcircuit** drafting program

This wonderful program is what I use to create all the schematic diagrams and illustrations (but not photographic images or mathematical plots) throughout the ModEL project. It natively outputs PostScript format which is a true vector graphic format (this is why the images do not pixellate when you zoom in for a closer view), and it is so simple to use that I have never had to read the manual! Object libraries are easy to create for **Xcircuit**, being plain-text files using PostScript programming conventions. Over the years I have collected a large set of object libraries useful for drawing electrical and electronic schematics, pictorial diagrams, and other technical illustrations.

### Gimp graphic image manipulation program

Essentially an open-source clone of Adobe's `PhotoShop`, I use `Gimp` to resize, crop, and convert file formats for all of the photographic images appearing in the `MODEL` modules. Although `Gimp` does offer its own scripting language (called `Script-Fu`), I have never had occasion to use it. Thus, my utilization of `Gimp` to merely crop, resize, and convert graphic images is akin to using a sword to slice bread.

### SPICE circuit simulation program

`SPICE` is to circuit analysis as `TEX` is to document creation: it is a form of markup language designed to describe a certain object to be processed in plain-ASCII text. When the plain-text "source file" is compiled by the software, it outputs the final result. More modern circuit analysis tools certainly exist, but I prefer `SPICE` for the following reasons: it is *free*, it is *fast*, it is *reliable*, and it is a fantastic tool for *teaching* students of electricity and electronics how to write simple code. I happen to use rather old versions of `SPICE`, version 2g6 being my "go to" application when I only require text-based output. `NGSPICE` (version 26), which is based on Berkeley `SPICE` version 3f5, is used when I require graphical output for such things as time-domain waveforms and Bode plots. In all `SPICE` example netlists I strive to use coding conventions compatible with all `SPICE` versions.

### Andrew D. Hwang's ePiX mathematical visualization programming library

This amazing project is a `C++` library you may link to any `C/C++` code for the purpose of generating PostScript graphic images of mathematical functions. As a completely free and open-source project, it does all the plotting I would otherwise use a Computer Algebra System (CAS) such as `Mathematica` or `Maple` to do. It should be said that `ePiX` is *not* a Computer Algebra System like `Mathematica` or `Maple`, but merely a mathematical *visualization* tool. In other words, it won't determine integrals for you (you'll have to implement that in your own `C/C++` code!), but it can graph the results, and it does so beautifully. What I really admire about `ePiX` is that it is a `C++` programming library, which means it builds on the existing power and toolset available with that programming language. Mr. Hwang could have probably developed his own stand-alone application for mathematical plotting, but by creating a `C++` library to do the same thing he accomplished something much greater.

### gnuplot mathematical visualization software

Another open-source tool for mathematical visualization is `gnuplot`. Interestingly, this tool is *not* part of Richard Stallman’s GNU project, its name being a coincidence. For this reason the authors prefer “gnu” *not* be capitalized at all to avoid confusion. This is a much “lighter-weight” alternative to a spreadsheet for plotting tabular data, and the fact that it easily outputs directly to an X11 console or a file in a number of different graphical formats (including PostScript) is very helpful. I typically set my `gnuplot` output format to default (X11 on my Linux PC) for quick viewing while I’m developing a visualization, then switch to PostScript file export once the visual is ready to include in the document(s) I’m writing. As with my use of `Gimp` to do rudimentary image editing, my use of `gnuplot` only scratches the surface of its capabilities, but the important points are that it’s *free* and that it *works well*.

### Python programming language

Both Python and C++ find extensive use in these modules as instructional aids and exercises, but I’m listing Python here as a *tool* for myself because I use it almost daily as a *calculator*. If you open a Python interpreter console and type `from math import *` you can type mathematical expressions and have it return results just as you would on a hand calculator. Complex-number (i.e. *phasor*) arithmetic is similarly supported if you include the complex-math library (`from cmath import *`). Examples of this are shown in the Programming References chapter (if included) in each module. Of course, being a fully-featured programming language, Python also supports conditionals, loops, and other structures useful for calculation of quantities. Also, running in a console environment where all entries and returned values show as text in a chronologically-ordered list makes it easy to copy-and-paste those calculations to document exactly how they were performed.

# Appendix D

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# Appendix E

## Version history

This is a list showing all significant additions, corrections, and other edits made to this learning module. Each entry is referenced by calendar date in reverse chronological order (newest version first), which appears on the front cover of every learning module for easy reference. Any contributors to this open-source document are listed here as well.

**9 September 2024** – divided the Introduction chapter into sections, one with recommendations for students, one with a listing of challenging concepts, and one with recommendations for instructors.

**8 February 2024** – minor edits to Tutorial.

**11 September 2023** – added more comments to the “Example: measuring parallel current phase shift” Case Tutorial section regarding phase angles.

**10 February 2023** – added power factor calculations to the “VIZ table” quantitative question.

**9 February 2023** – minor edit to the “LL and RL phasor diagrams” Quantitative Reasoning question where I mistakenly referred to an “impedance diagram” instead of an “admittance diagram”. Also corrected a mathematical typo where I forgot the “squared” symbol when applying the  $S = I^2 Z$  apparent power formula.

**28 November 2022** – placed questions at the top of the itemized list in the Introduction chapter prompting students to devise experiments related to the tutorial content.

**28 June 2022** – commented out Diagnostic Reasoning section because it had no content.

**23 May 2022** – added Python calculation examples to the Case Tutorial section “Example: series RL circuit”. Also corrected some typographical errors in these Case Tutorial examples where I showed reactance ( $X$ ) instead of impedance ( $Z$ ) in a couple of the phasor calculations.

**16 May 2022** – added a Case Tutorial section showing the effective use of a triangle-wave signal generator rather than a sine-wave signal generator to provide AC excitation in simple RLC network experiments. It’s not “perfect” like a sine-wave signal generator would (ideally) be, but the results

are quite close to what they ought to be, usually within the tolerances of the components.

**23 December 2021** – added a Tutorial section to provide a thematic break between the AC-DC review and the rest of the Tutorial.

**8 September 2021** – added a Case Tutorial example of an RLC parallel circuit.

**31 August to 1 September 2021** – added content to the Tutorial elaborating on how to analyze AC circuits using “long-hand” mathematics rather than a calculator capable of complex-number calculations.

**29 August 2021** – added a Case Tutorial section on solving for an unknown component value.

**8 May 2021** – commented out or deleted empty chapters.

**21 February 2021** – added a Technical Reference on parallel conductance and admittance.

**17 February 2021** – added a Programming References chapter with C++ examples showing parallel RLC circuits energized by both voltage and current sources.

**10 February 2021** – added some explanation of admittance to the “LL and RL phasor diagrams” Quantitative question.

**28 January 2021** – significantly edited the Introduction chapter to make it more suitable as a pre-study guide and to provide cues useful to instructors leading “inverted” teaching sessions.

**6 January 2021** – added another Case Tutorial example (RC), and added SPICE simulations to each of the Case Tutorial examples.

**5 January 2021** – added Derivations and Technical References chapter.

**4 January 2021** – added Case Tutorial examples and Questions.

**26 May 2019** – added more detail to the review section, which caused page formatting to change a bit in the final document.

**October 2018** – document first created.

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